



國立成功大學
National Cheng Kung University

前沿量子科技研究中心
Center for Quantum Frontiers of Research & Technology

When Quantum Boundary Meets The Non-signaling Boundary

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Outline

- **Bell Nonlocality**
- **The Boundary of Non-signaling Polytope**
- **Our Results**
- **Summary**

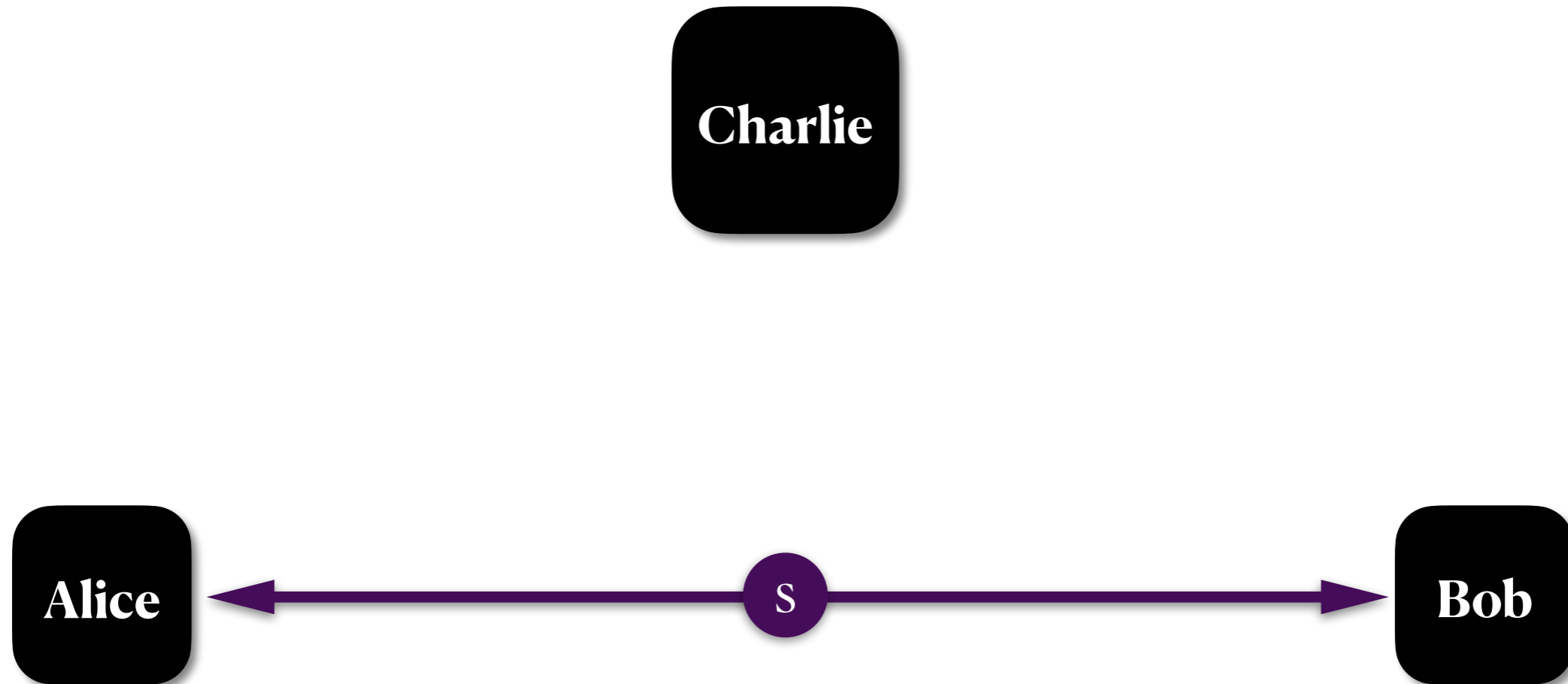
Bell Nonlocality

Bell Nonlocality

The nonlocal game: Clauser-Horne-Shimony-Holt (CHSH) scenario

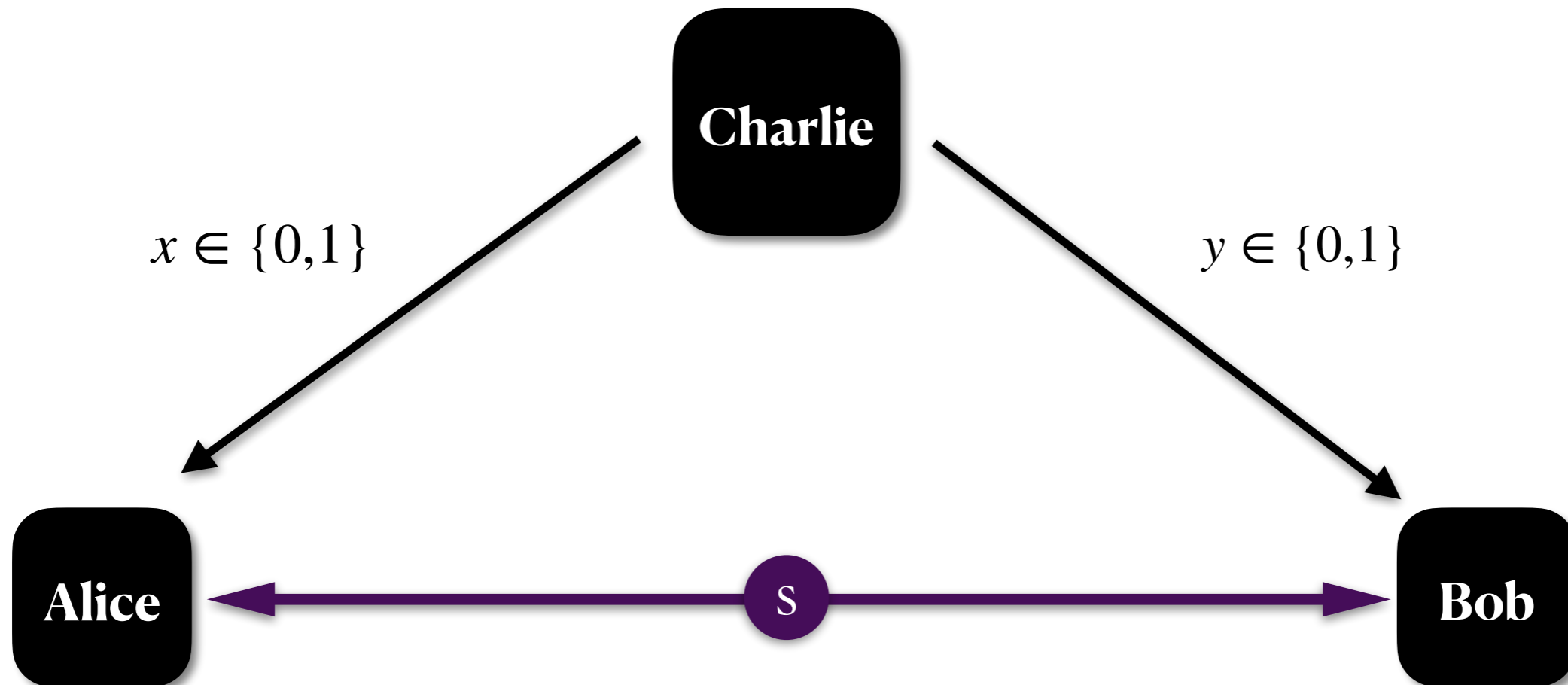
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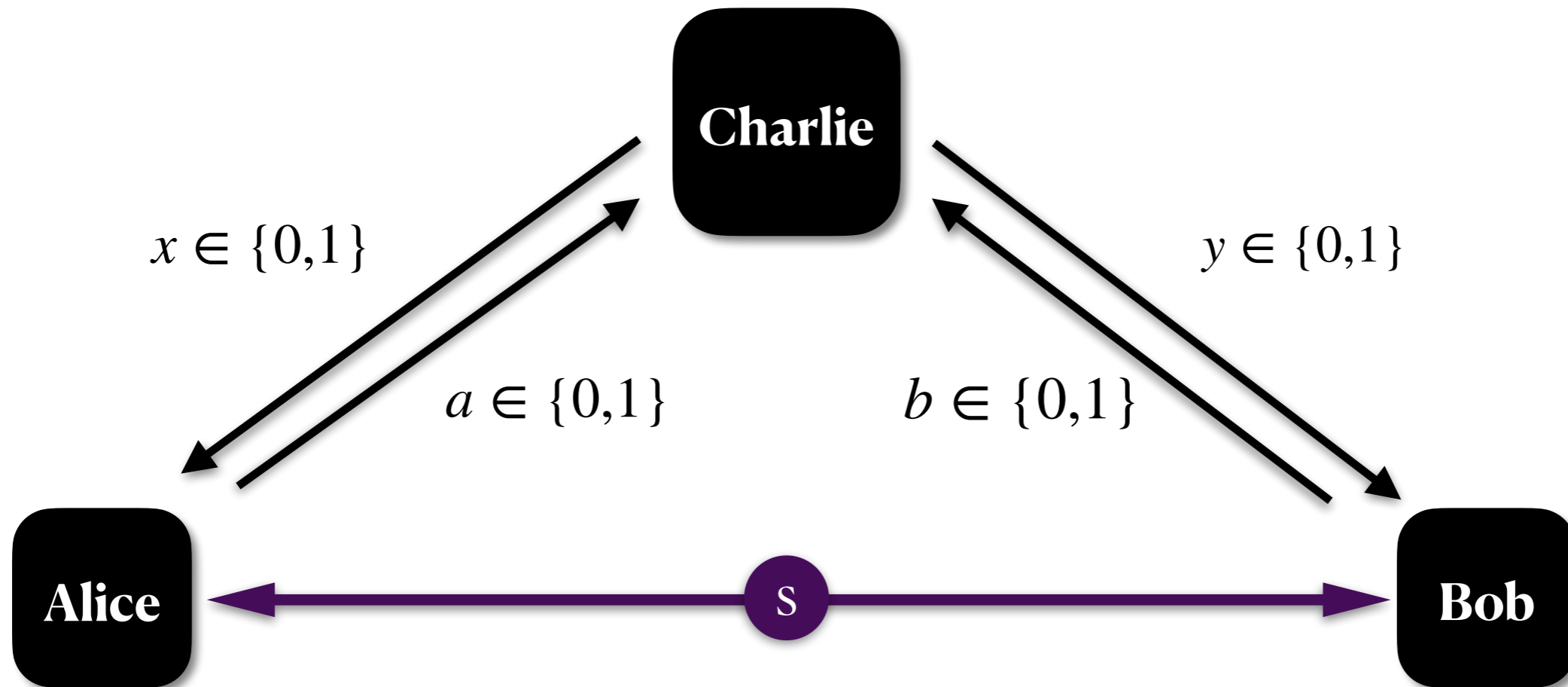
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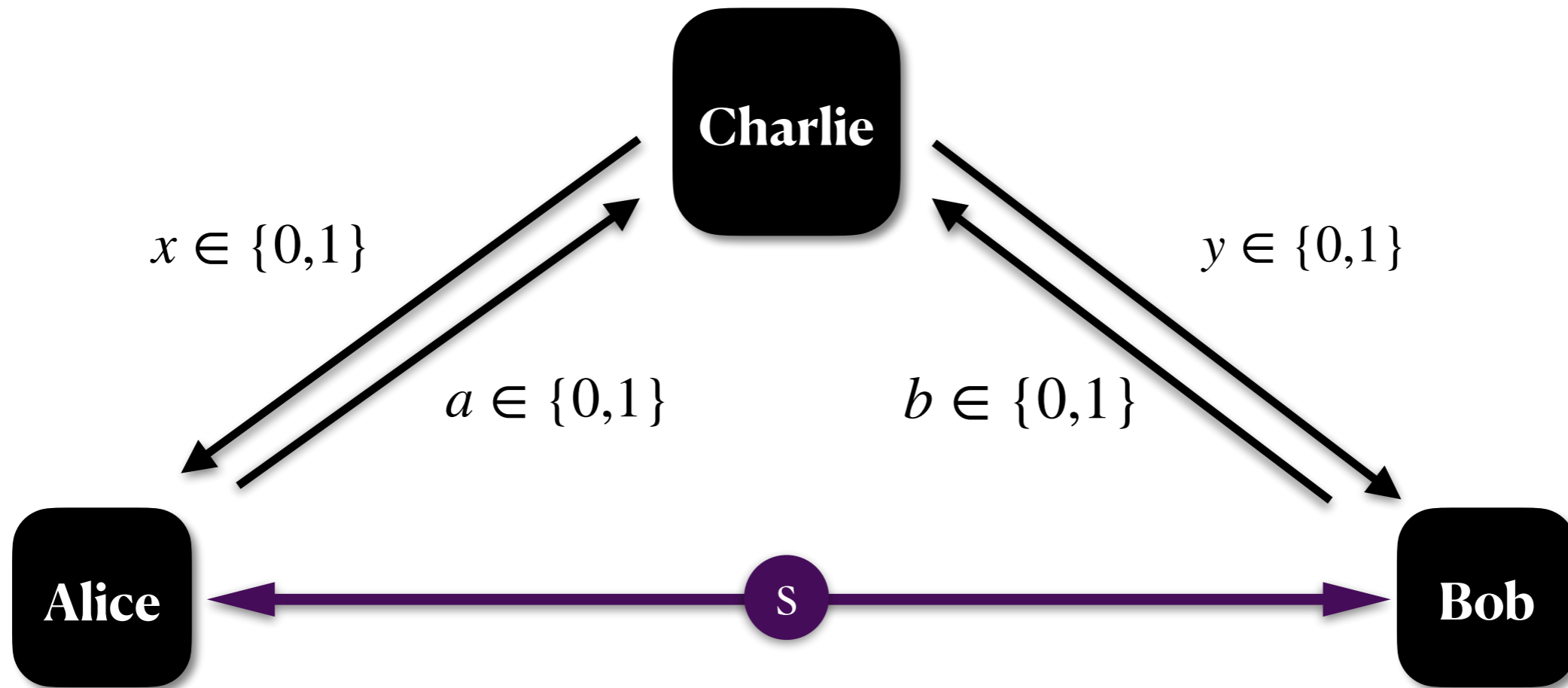
Bell Nonlocality

The nonlocal game: Clauser-Horne-Shimony-Holt (CHSH) scenario



Bell Nonlocality

The nonlocal game: Clauser-Horne-Shimony-Holt (CHSH) scenario



Goal: $a \oplus b = x \cdot y$

Bell Nonlocality

The nonlocal game: Clauser-Horne-Shimony-Holt (CHSH) scenario

| Round | a | b | x | y |
|-------|-----|-----|-----|-----|
| 1 | 0 | 1 | 1 | 0 |
| 2 | 1 | 1 | 0 | 0 |
| 3 | 1 | 0 | 0 | 1 |
| 4 | 0 | 1 | 0 | 0 |
| ... | ... | ... | ... | ... |

Bell Nonlocality

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| Round | a | b | x | y |
|-------|-----|-----|-----|-----|
| 1 | 0 | 1 | 1 | 0 |
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| 3 | 1 | 0 | 0 | 1 |
| 4 | 0 | 1 | 0 | 0 |
| ... | ... | ... | ... | ... |

Probability vector : $\vec{P} = \{P(a, b | x, y)\}_{a,b,x,y} = (P(00 | 00) \cdots P(11 | 11))$

Bell Nonlocality

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|-------|-----|-----|-----|-----|
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| 3 | 1 | 0 | 0 | 1 |
| 4 | 0 | 1 | 0 | 0 |
| ... | ... | ... | ... | ... |

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Bell Function : $\vec{\beta} = (1 \quad -1 \quad -1 \quad \dots \quad -1 \quad 1)$

Bell Nonlocality

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|-------|-----|-----|-----|-----|
| 1 | 0 | 1 | 1 | 0 |
| 2 | 1 | 1 | 0 | 0 |
| 3 | 1 | 0 | 0 | 1 |
| 4 | 0 | 1 | 0 | 0 |
| ... | ... | ... | ... | ... |

Probability vector : $\vec{P} = \{P(a, b | x, y)\}_{a,b,x,y} = (P(00 | 00) \dots P(11 | 11))$

Bell Function : $\vec{\beta} = (1 \quad -1 \quad -1 \quad \dots \quad -1 \quad 1)$

$$\text{Bell Value: } I = \vec{\beta} \cdot \vec{P}$$

Bell Nonlocality

Various sets of correlations

Bell Nonlocality

Various sets of correlations

- Local hidden-variable models: **Local Set: L**

$$P_L(a, b | x, y) = \sum_{\lambda} P_{\lambda} P(a | x, \lambda) P(b | y, \lambda)$$

Bell Nonlocality

Various sets of correlations

- Local hidden-variable models: **Local Set: L**

$$P_L(a, b | x, y) = \sum_{\lambda} P_{\lambda} P(a | x, \lambda) P(b | y, \lambda) \rightarrow I = \vec{\beta} \cdot \vec{P}_L \leq 2$$

Bell Nonlocality

Various sets of correlations

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- Quantum mechanics (Born's rule): **Quantum Set: Q**

$$P_Q(a, b | x, y) = \text{tr}[(M_{a|x} \otimes M_{b|y}) \rho]$$

Bell Nonlocality

Various sets of correlations

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$$P_Q(a, b | x, y) = \text{tr}[(M_{a|x} \otimes M_{b|y}) \rho] \rightarrow I = \vec{\beta} \cdot \vec{P}_Q \leq 2\sqrt{2}$$

Bell Nonlocality

Various sets of correlations

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- The non-signaling conditions: **Non-signaling Set: NS**

$$\sum_b P(a, b | x, y) = P(a | x, y) = P(a | x)$$

$$\sum_a P(a, b | x, y) = P(b | x, y) = P(b | y)$$

Bell Nonlocality

Various sets of correlations

- Local hidden-variable models: **Local Set: L**

$$P_L(a, b | x, y) = \sum_{\lambda} P_{\lambda} P(a | x, \lambda) P(b | y, \lambda) \rightarrow I = \vec{\beta} \cdot \vec{P}_L \leq 2$$

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- The non-signaling conditions: **Non-signaling Set: NS**

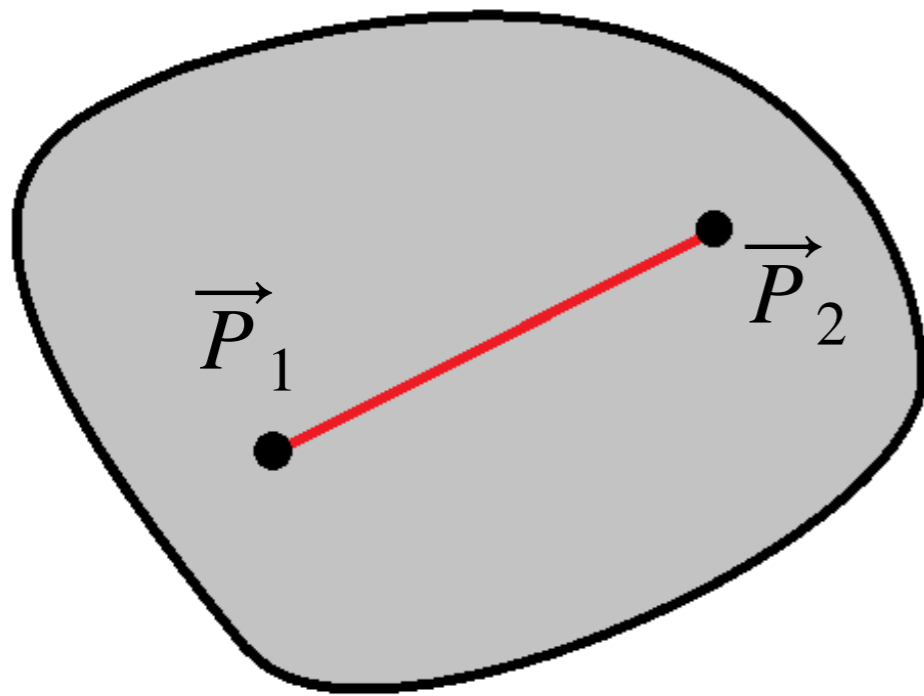
$$\sum_b P(a, b | x, y) = P(a | x, y) = P(a | x) \rightarrow I = \vec{\beta} \cdot \vec{P}_{NS} \leq 4$$

$$\sum_a P(a, b | x, y) = P(b | x, y) = P(b | y)$$

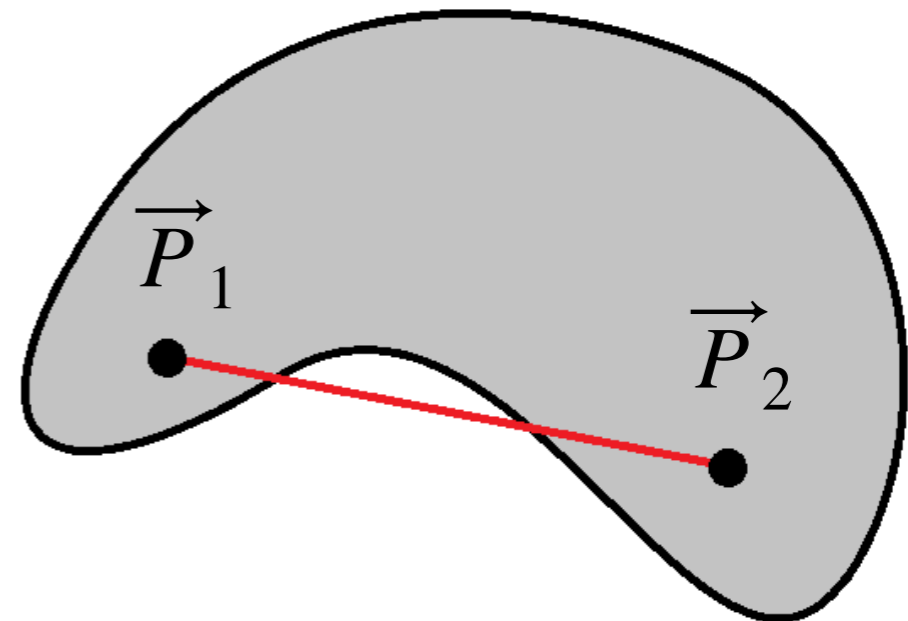
The Boundary of Non-signaling Polytope

The Boundary of Non-signaling Polytope

Convex set




Non-convex set




The Boundary of Non-signaling Polytope

Polytope

\vec{P}_1



\vec{P}_2

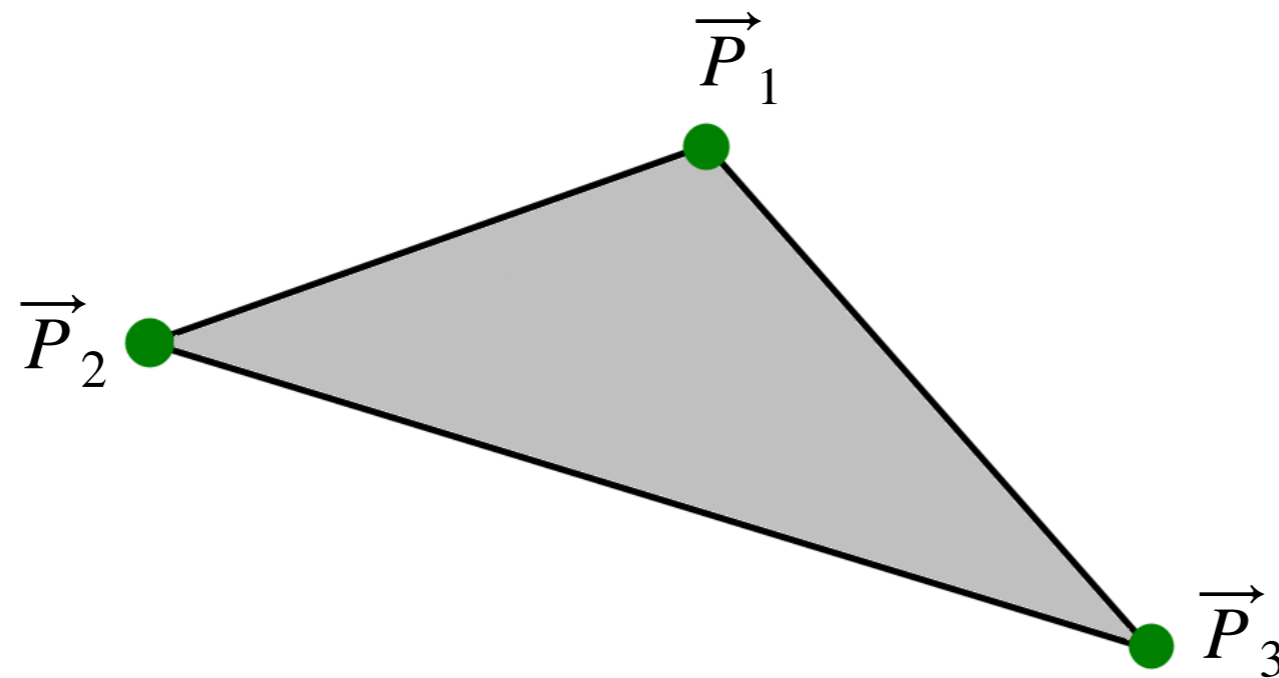


\vec{P}_3



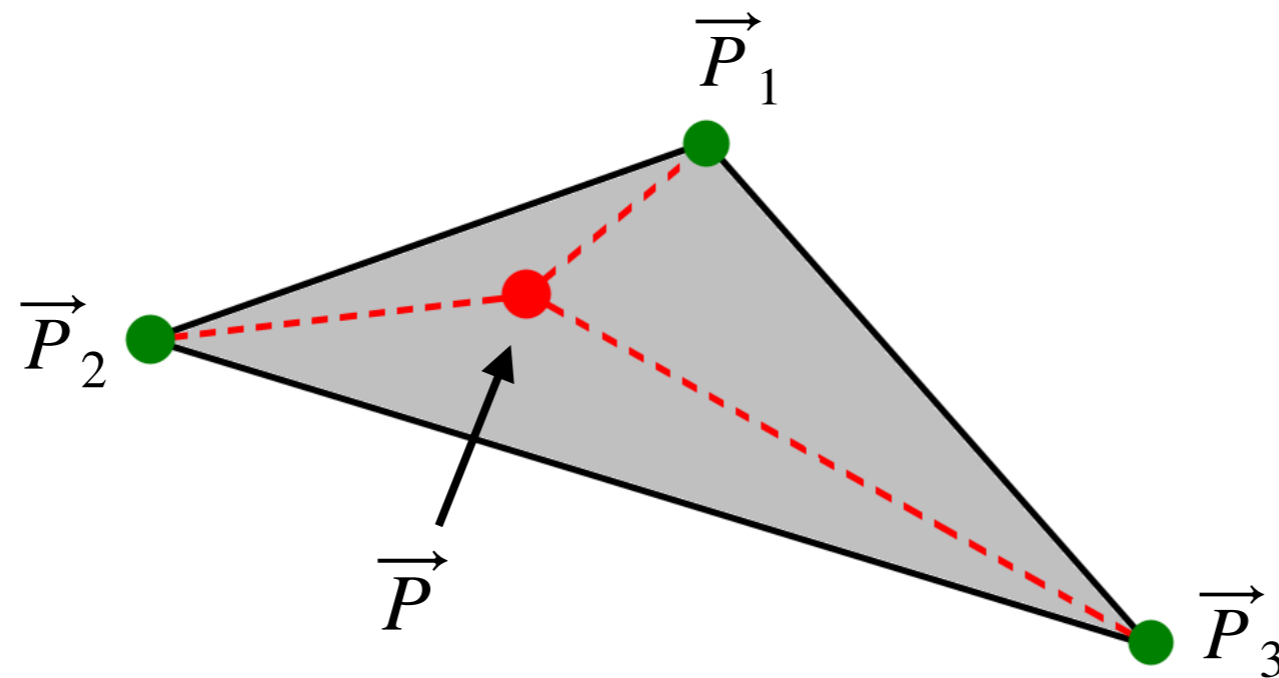
The Boundary of Non-signaling Polytope

Polytope



The Boundary of Non-signaling Polytope

Polytope

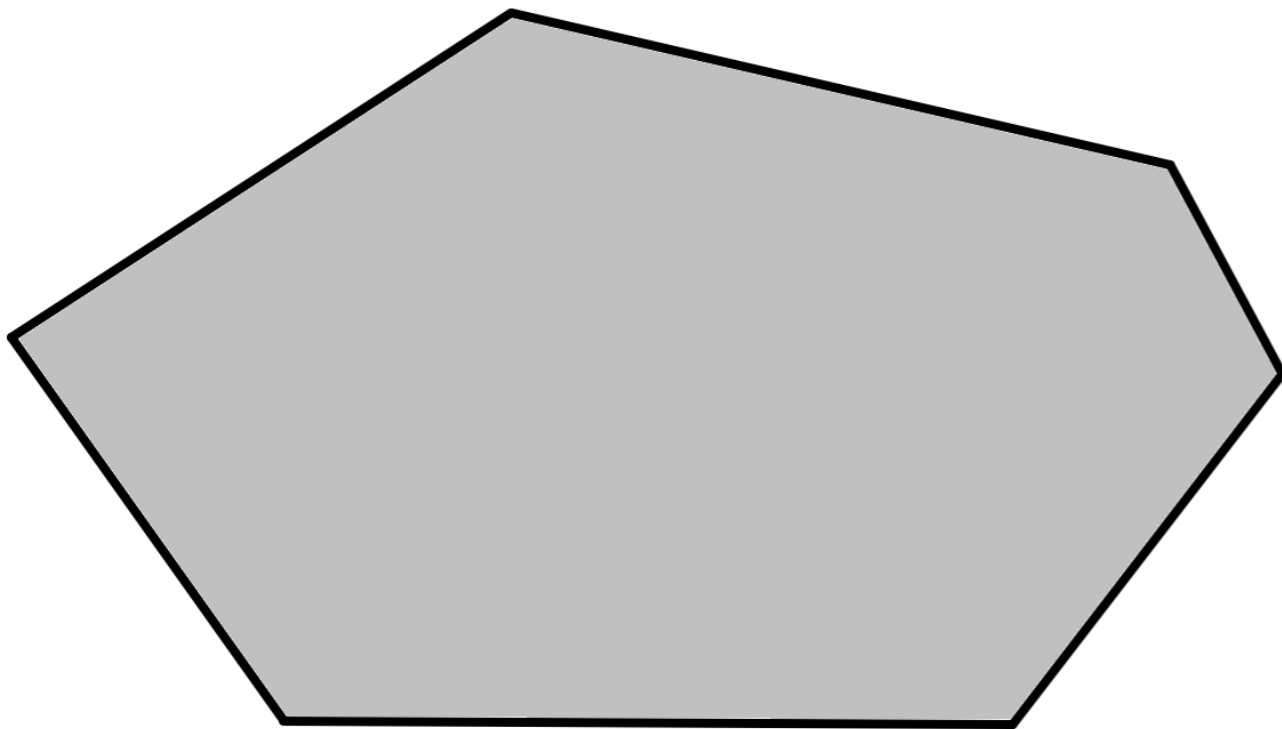


- $$\vec{P} = \sum_{i=1}^3 c_i \vec{P}_i, \quad \sum_{i=1}^3 c_i = 1, \quad c_i \geq 0 \quad \forall i$$

The Boundary of Non-signaling Polytope

Sets of correlations: $L \subsetneq Q \subsetneq NS$

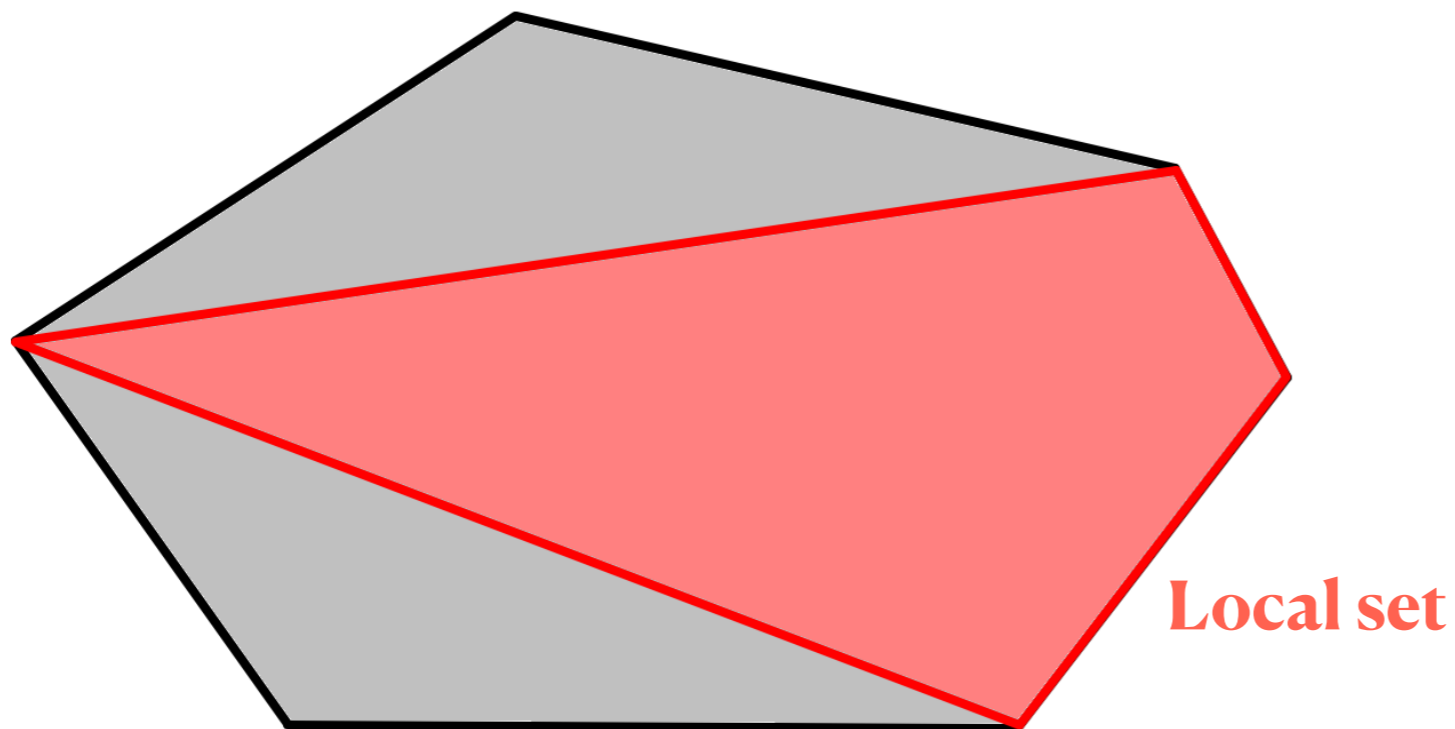
Non-signaling set



The Boundary of Non-signaling Polytope

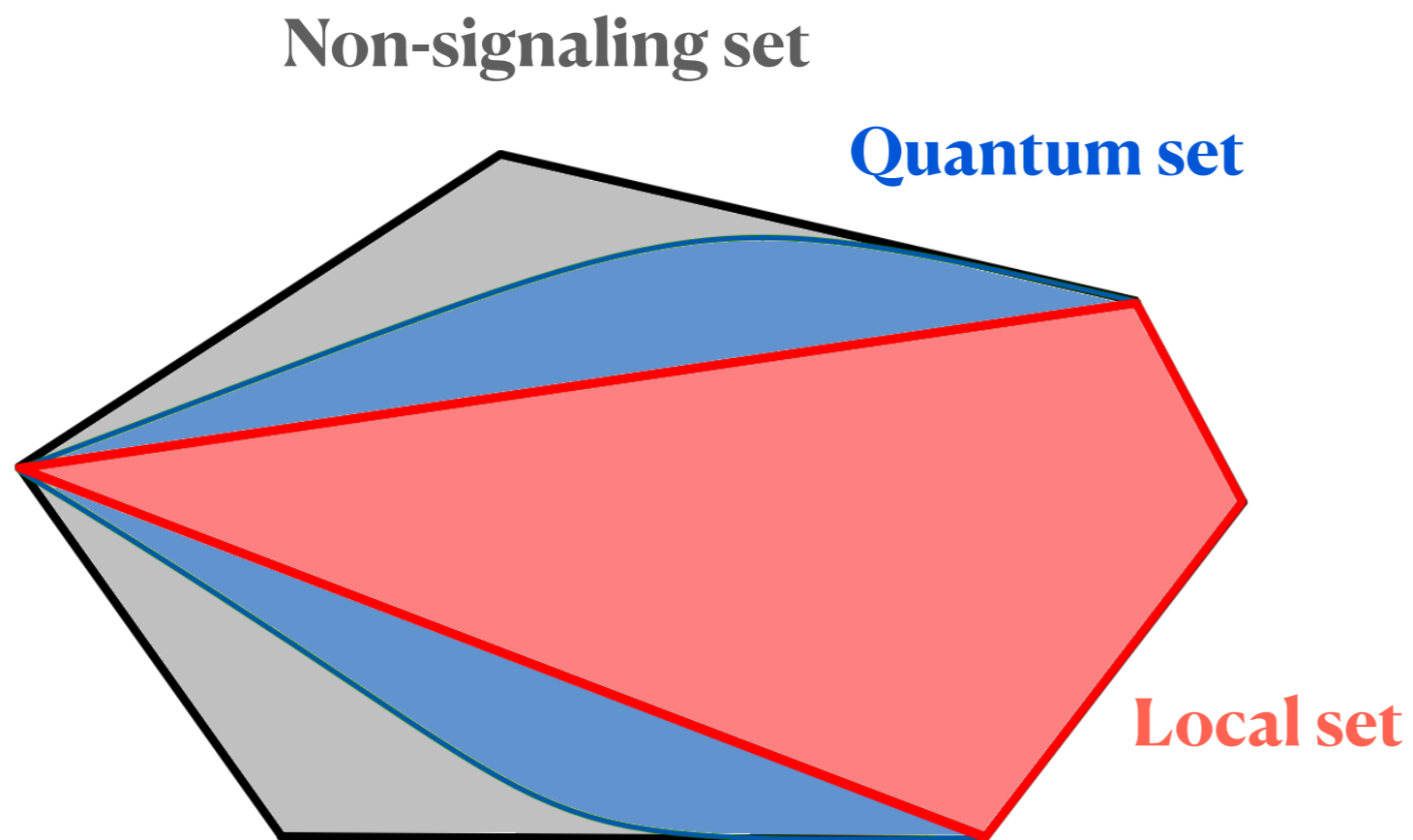
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Non-signaling set



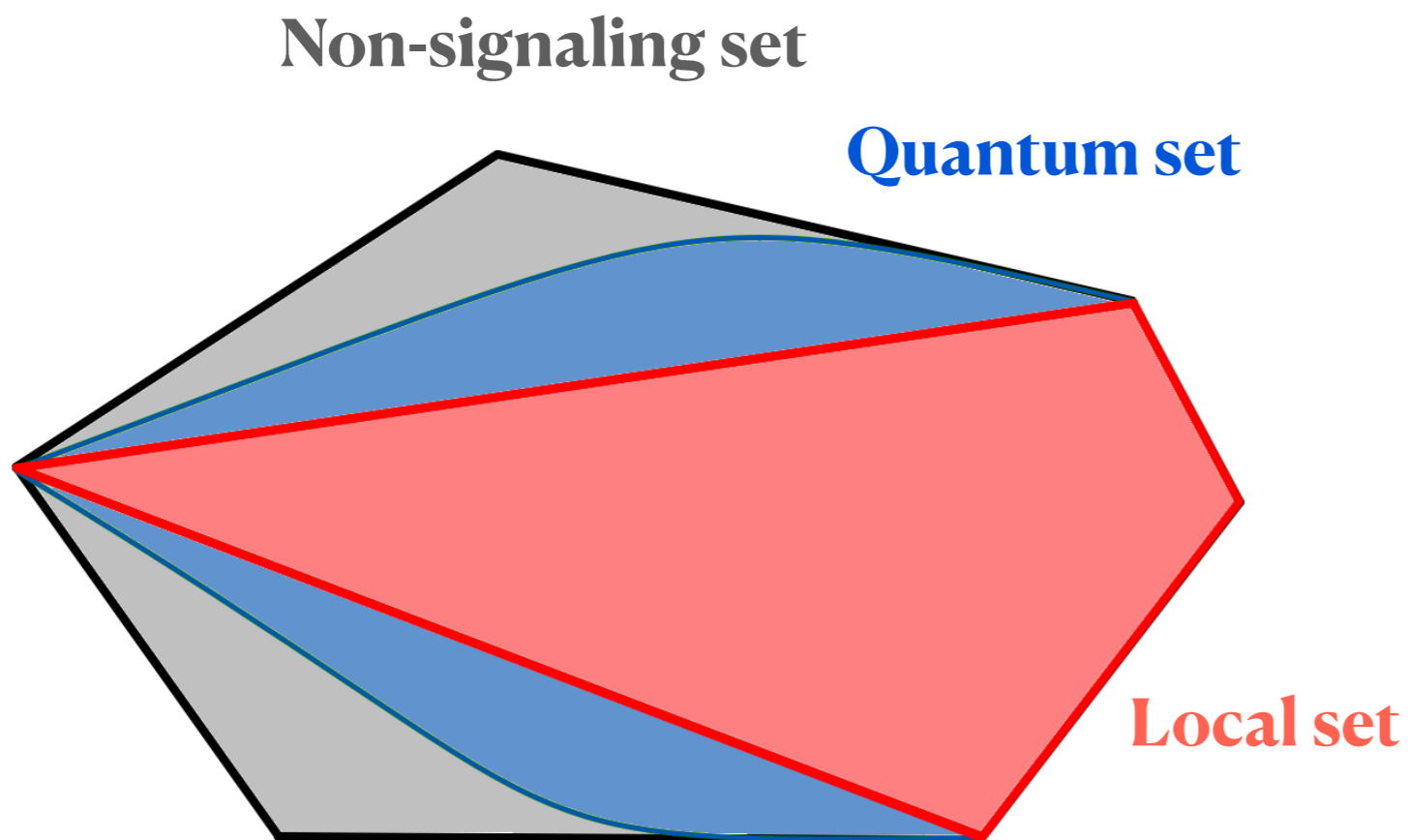
The Boundary of Non-signaling Polytope

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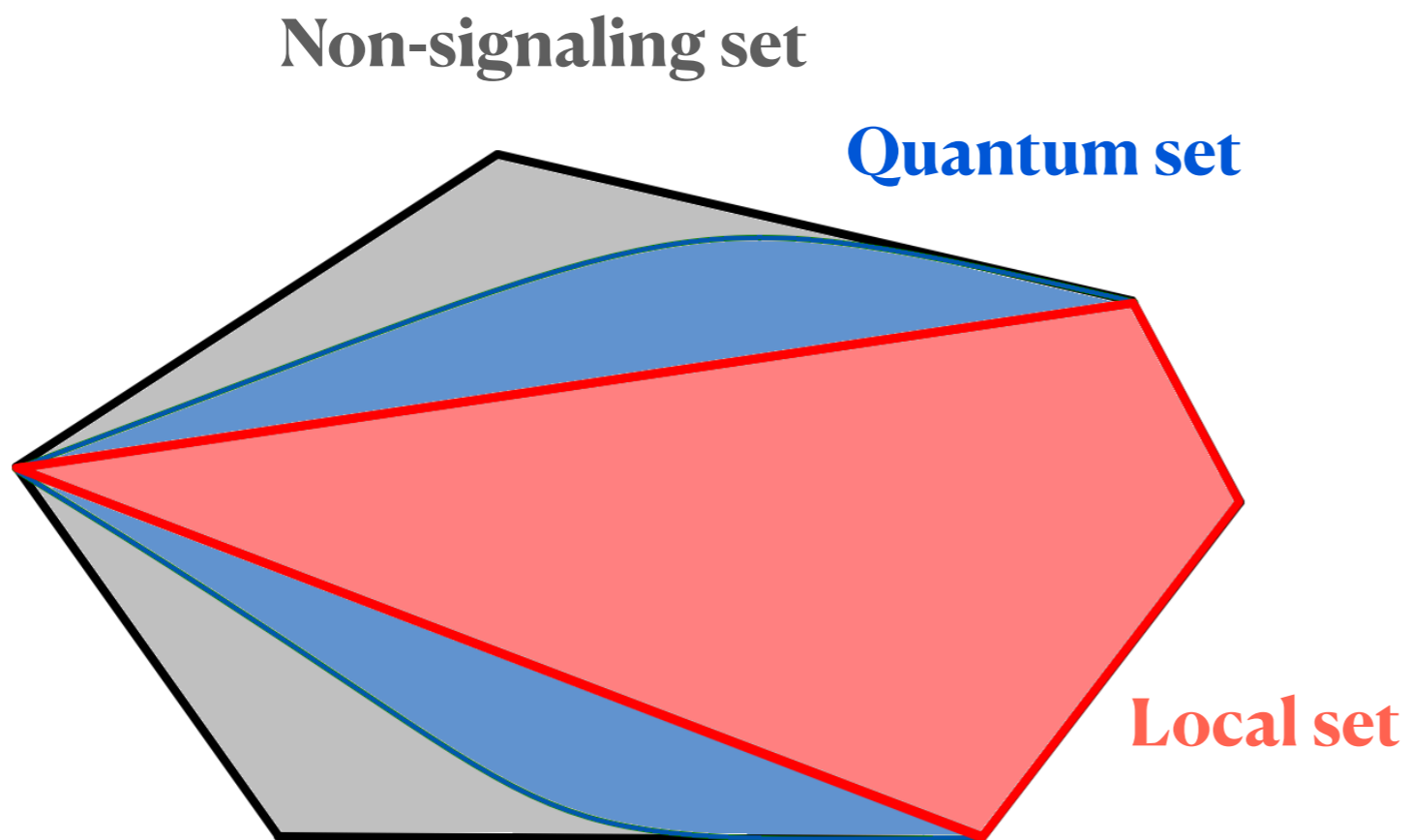


The inequality constraints of
NS polytope:

$$P(a, b | x, y) \geq 0 \quad \forall a, b, x, y$$

The Boundary of Non-signaling Polytope

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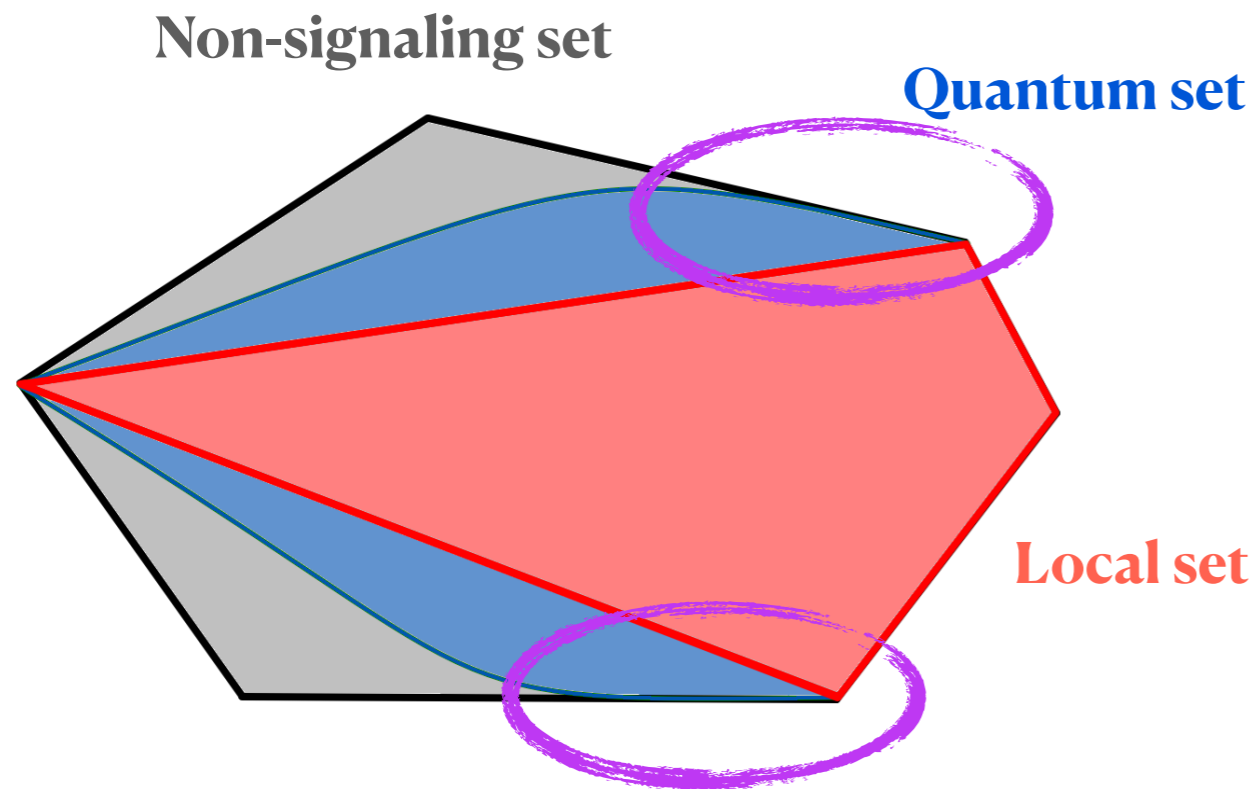
On the boundary of NS
polytope:

$$P(a', b' | x', y') = 0$$

for some a', b', x', y'

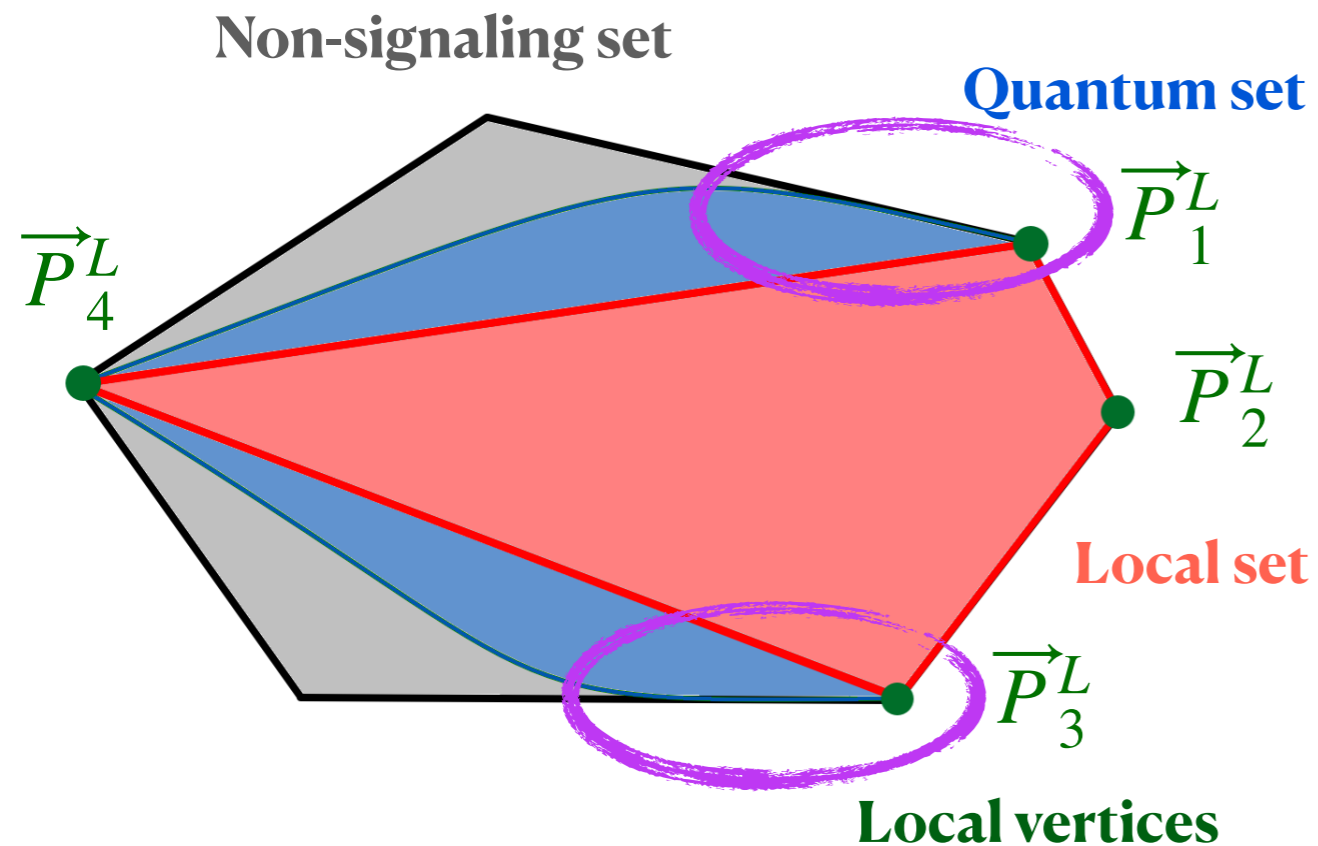
The Boundary of Non-signaling Polytope

When quantum boundary meets the non-signaling boundary



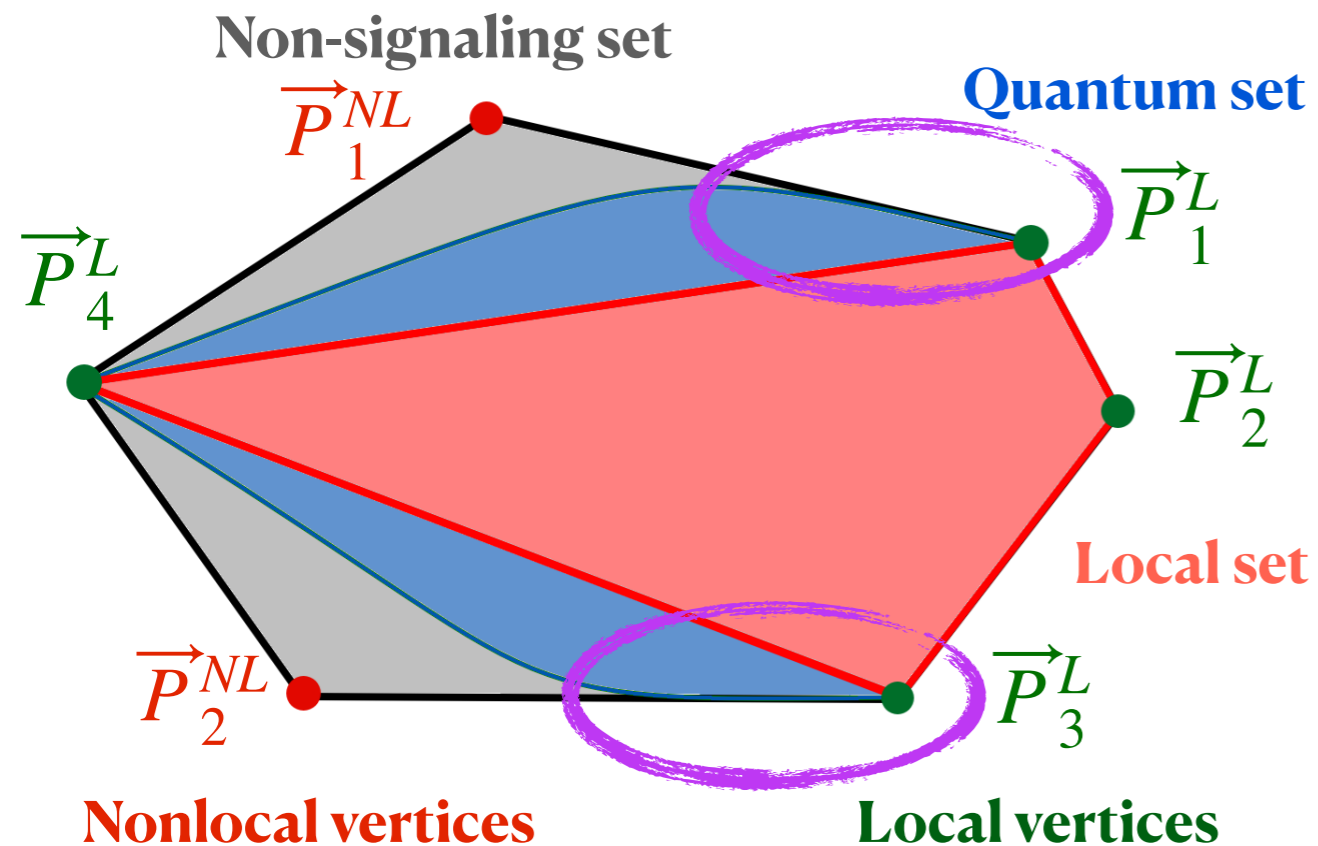
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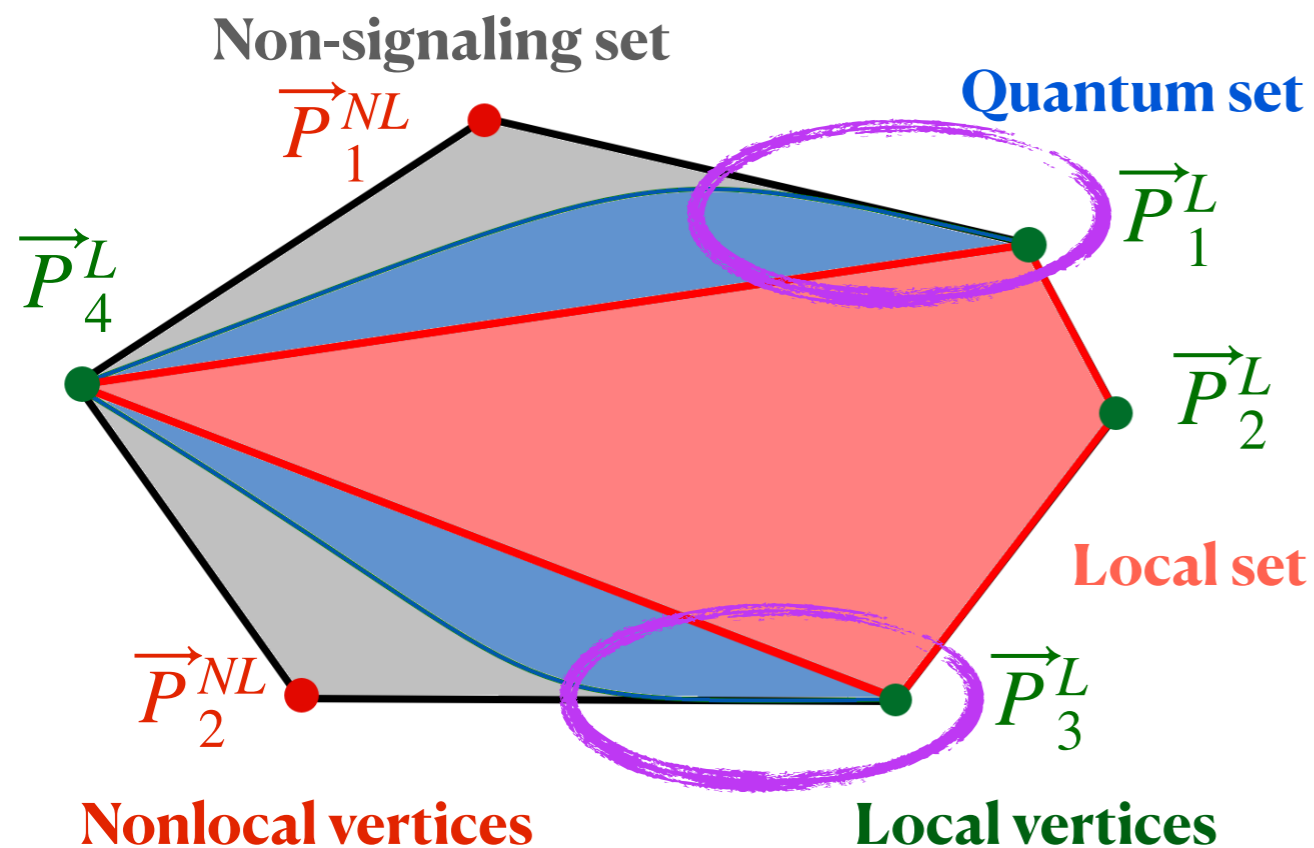
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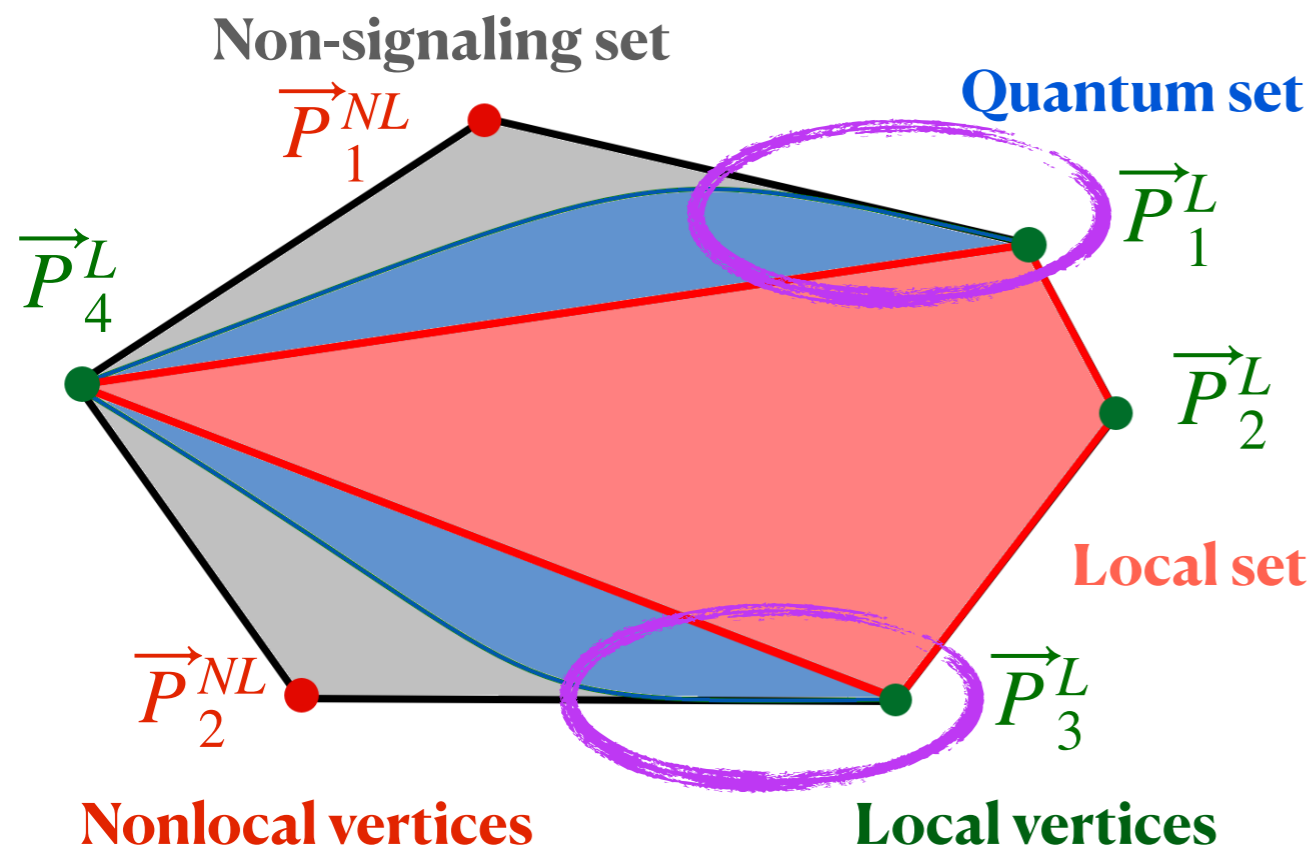
- Probability inside the non-signaling set:

$$\vec{P} = \sum_{i=1}^8 c_i \vec{P}_i^{NL} + \sum_{j=1}^{16} d_j \vec{P}_j^L$$

$$\sum_{i=1}^8 c_i + \sum_{j=1}^{16} d_j = 1, \quad c_i \geq 0 \quad \forall i, \quad d_j \geq 0 \quad \forall j$$

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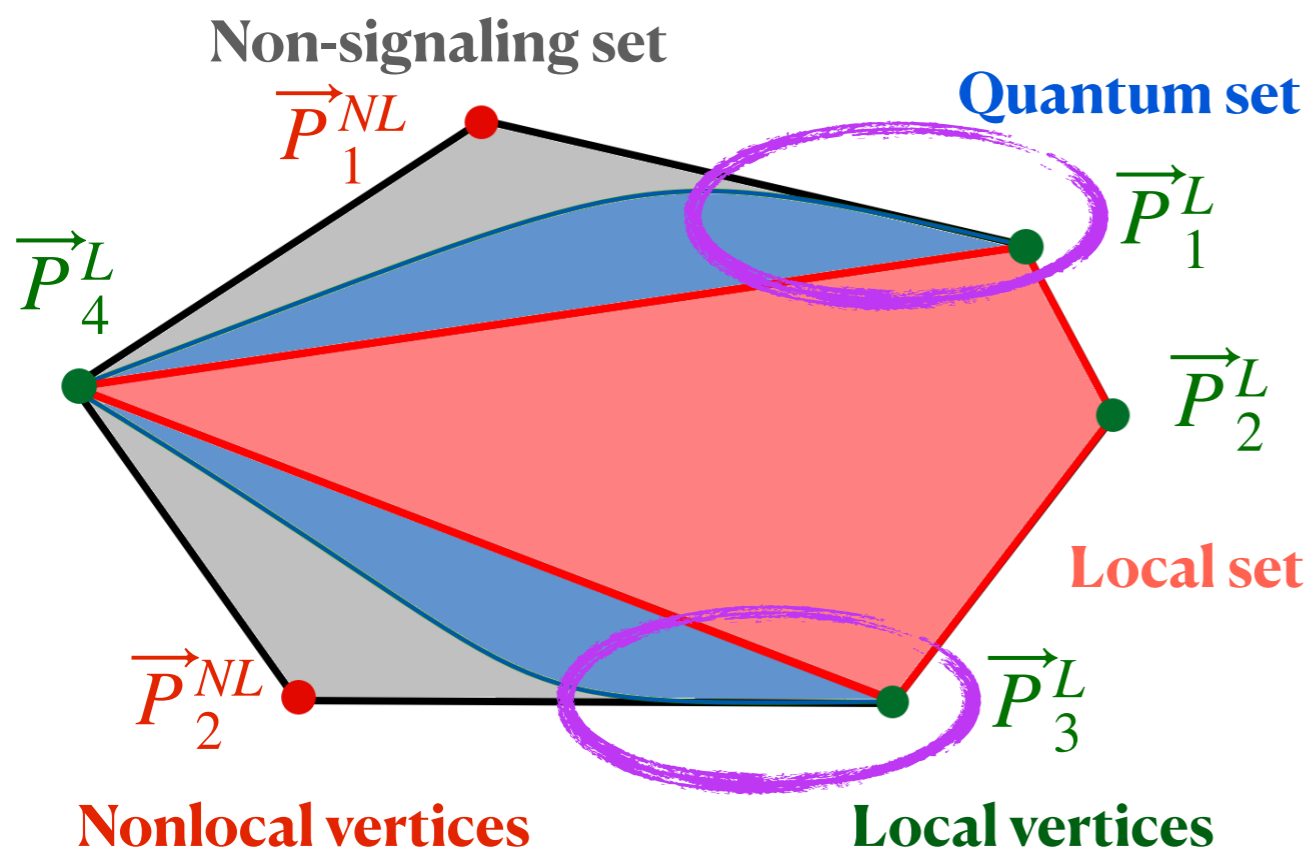
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$\vec{P}_1^{NL} \rightarrow$

| | | $x = 0$ | | $x = 1$ | |
|---------|---|---------------|---------------|---------------|---------------|
| | | 0 | 1 | 0 | 1 |
| $y = 0$ | 0 | 0 | $\frac{1}{2}$ | 0 | $\frac{1}{2}$ |
| | 1 | $\frac{1}{2}$ | 0 | $\frac{1}{2}$ | 0 |
| $y = 1$ | 0 | 0 | $\frac{1}{2}$ | $\frac{1}{2}$ | 0 |
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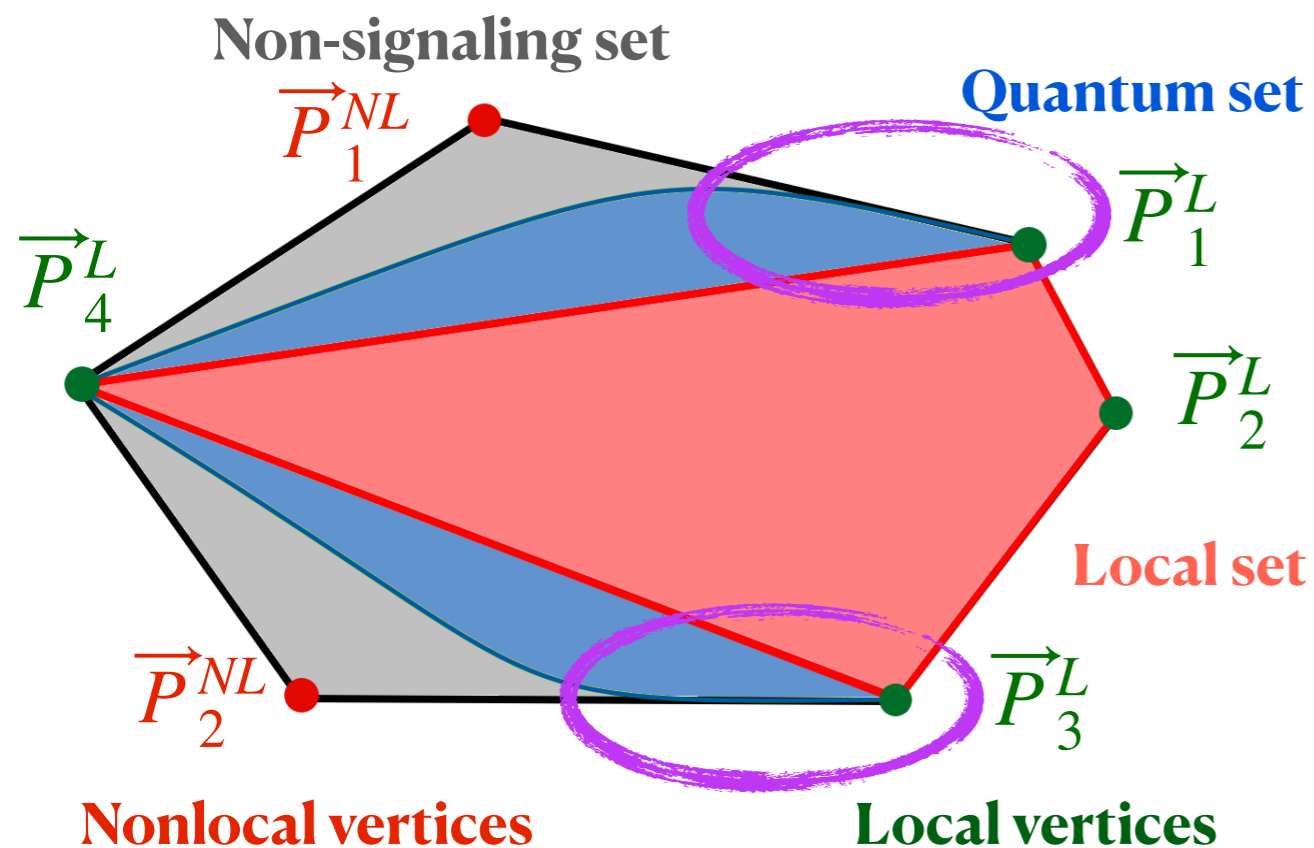
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| $y = 1$ | 0 | 0 | $\frac{1}{2}$ | $\frac{1}{2}$ | 0 |
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$P(0,1 | 1,1) = 0$

The Boundary of Non-signaling Polytope

When quantum boundary meets the non-signaling boundary



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| $y = 1$ | 0 | 0 | $\frac{1}{2}$ | $\frac{1}{2}$ | 0 |
| | 1 | $\frac{1}{2}$ | 0 | 0 | $\frac{1}{2}$ |

$P(0,1 | 1,1) = 0$

Our Results

Quantum Set

- The maximal number of zeros is three.
- For three zeros cases, there are two feasible classes:

1.

| | | $x = 0$ | $x = 1$ |
|---------|---|---------|---------|
| | | 0 1 | 0 1 |
| $y = 0$ | 0 | 0 | |
| | 1 | | 0 |
| $y = 1$ | 0 | | |
| | 1 | | 0 |

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|---------|---|---------|---------|
| | | 0 1 | 0 1 |
| $y = 0$ | 0 | 0 | |
| | 1 | | 0 |
| $y = 1$ | 0 | | |
| | 1 | | 0 |

2.

| | | $x = 0$ | $x = 1$ |
|---------|---|---------|---------|
| | | 0 1 | 0 1 |
| $y = 0$ | 0 | 0 | |
| | 1 | | 0 |
| $y = 1$ | 0 | | 0 |
| | 1 | | |

Quantum Set

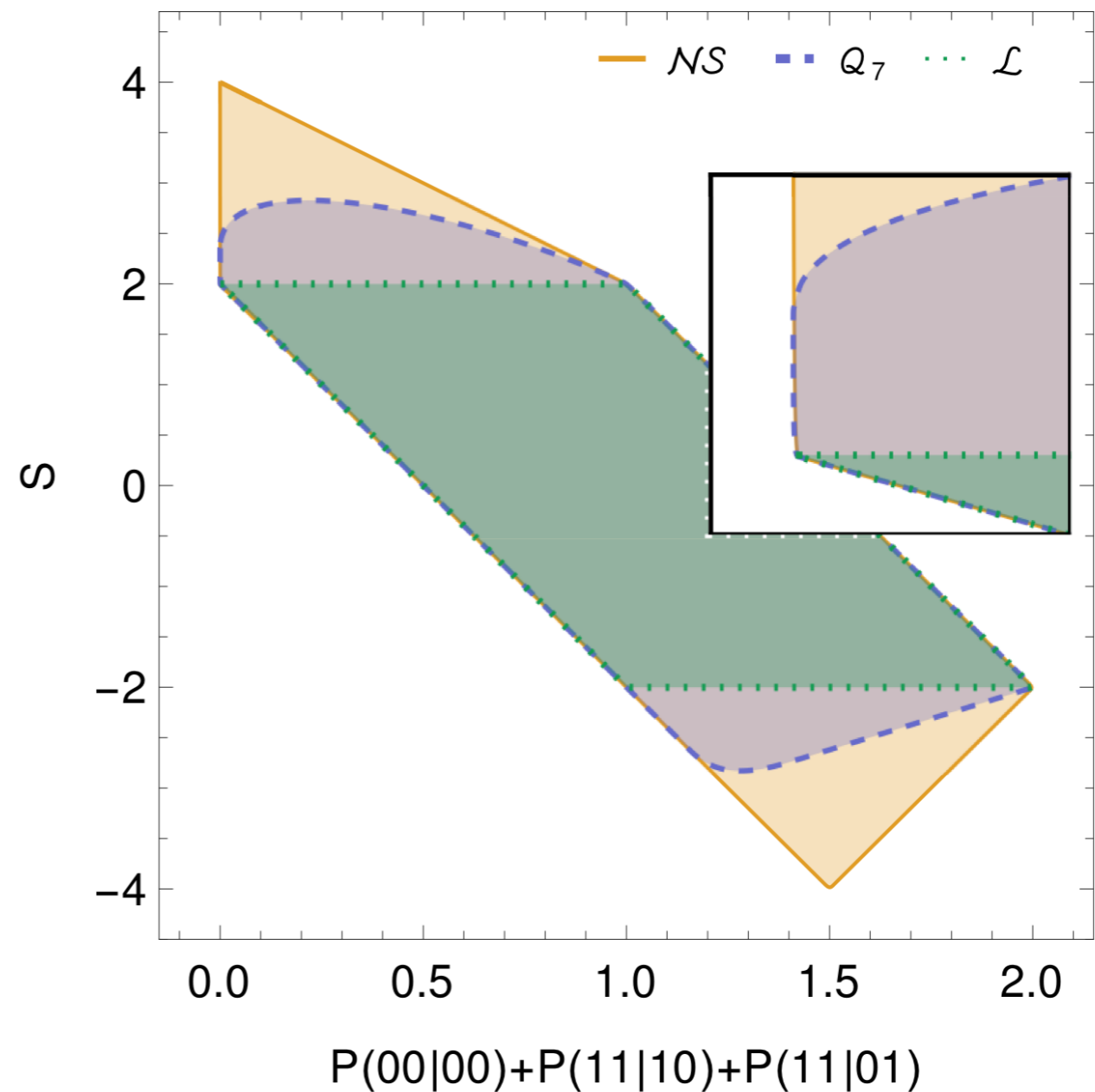
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|---------|---|---------|---|---------|---|
| | | 0 | 1 | 0 | 1 |
| $y = 0$ | 0 | 0 | 0 | | |
| | 1 | | | | 0 |
| $y = 1$ | 0 | | | | |
| | 1 | | 0 | | |

2.

| | | $x = 0$ | | $x = 1$ | |
|---------|---|---------|---|---------|---|
| | | 0 | 1 | 0 | 1 |
| $y = 0$ | 0 | 0 | 0 | | |
| | 1 | | 0 | | |
| $y = 1$ | 0 | | | | 0 |
| | 1 | | | | |



Quantum Set

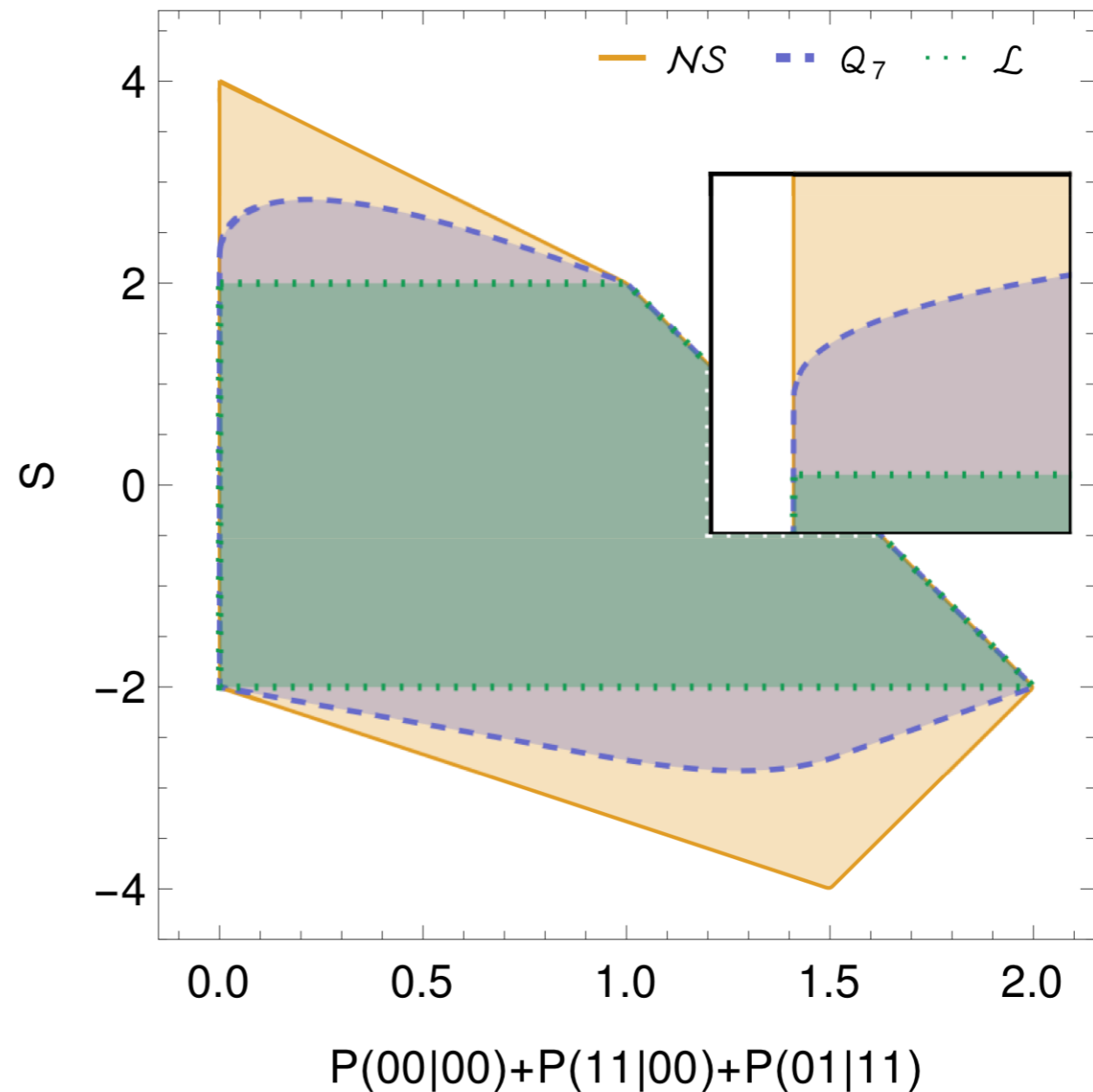
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| | 1 | 0 | |

2.

| | | $x = 0$ | $x = 1$ |
|---------|---|---------|---------|
| | | 0 1 | 0 1 |
| $y = 0$ | 0 | 0 | |
| | 1 | | 0 |
| $y = 1$ | 0 | | 0 |
| | 1 | | |



Quantum Set

| # of zeros | Feasible | Infeasible | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|---|---|---------|---------|---------|---------|--|---|---|---|---|---------|---------|---|---|--|---------|---------|---|--|---|---|---------|--|---------|--|--|---|---|---|---|---------|---|---|--|--|---------|---|--|--|---|--------|
| 3 | <table border="1"> <thead> <tr> <th></th> <th colspan="2">$x = 0$</th> <th colspan="2">$x = 1$</th> </tr> <tr> <th></th> <th>0</th> <th>1</th> <th>0</th> <th>1</th> </tr> </thead> <tbody> <tr> <th>$y = 0$</th> <td>0</td> <td>0</td> <td></td> <td></td> </tr> <tr> <th>$y = 1$</th> <td>0</td> <td></td> <td></td> <td>0</td> </tr> </tbody> </table> <table border="1"> <thead> <tr> <th></th> <th colspan="2">$x = 0$</th> <th colspan="2">$x = 1$</th> </tr> <tr> <th></th> <th>0</th> <th>1</th> <th>0</th> <th>1</th> </tr> </thead> <tbody> <tr> <th>$y = 0$</th> <td>0</td> <td>0</td> <td></td> <td></td> </tr> <tr> <th>$y = 1$</th> <td>0</td> <td></td> <td></td> <td>0</td> </tr> </tbody> </table> | | $x = 0$ | | $x = 1$ | | | 0 | 1 | 0 | 1 | $y = 0$ | 0 | 0 | | | $y = 1$ | 0 | | | 0 | | $x = 0$ | | $x = 1$ | | | 0 | 1 | 0 | 1 | $y = 0$ | 0 | 0 | | | $y = 1$ | 0 | | | 0 | others |
| | $x = 0$ | | $x = 1$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 0 | 1 | 0 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| $y = 0$ | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| $y = 1$ | 0 | | | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $x = 0$ | | $x = 1$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 0 | 1 | 0 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| $y = 0$ | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| $y = 1$ | 0 | | | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | all | none | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Maximally Entangled States Set

Why do we care about finite-dimensional maximally entangled states set?

- **Hardy's nonlocality argument:**

$$P(0,0 | 0,0) = 0, \quad P(1,1 | 0,1) = 0$$

$$P(1,1 | 1,0) = 0, \quad P(1,1 | 1,1) = q$$

- Local model: $q = 0$

Maximally Entangled States Set

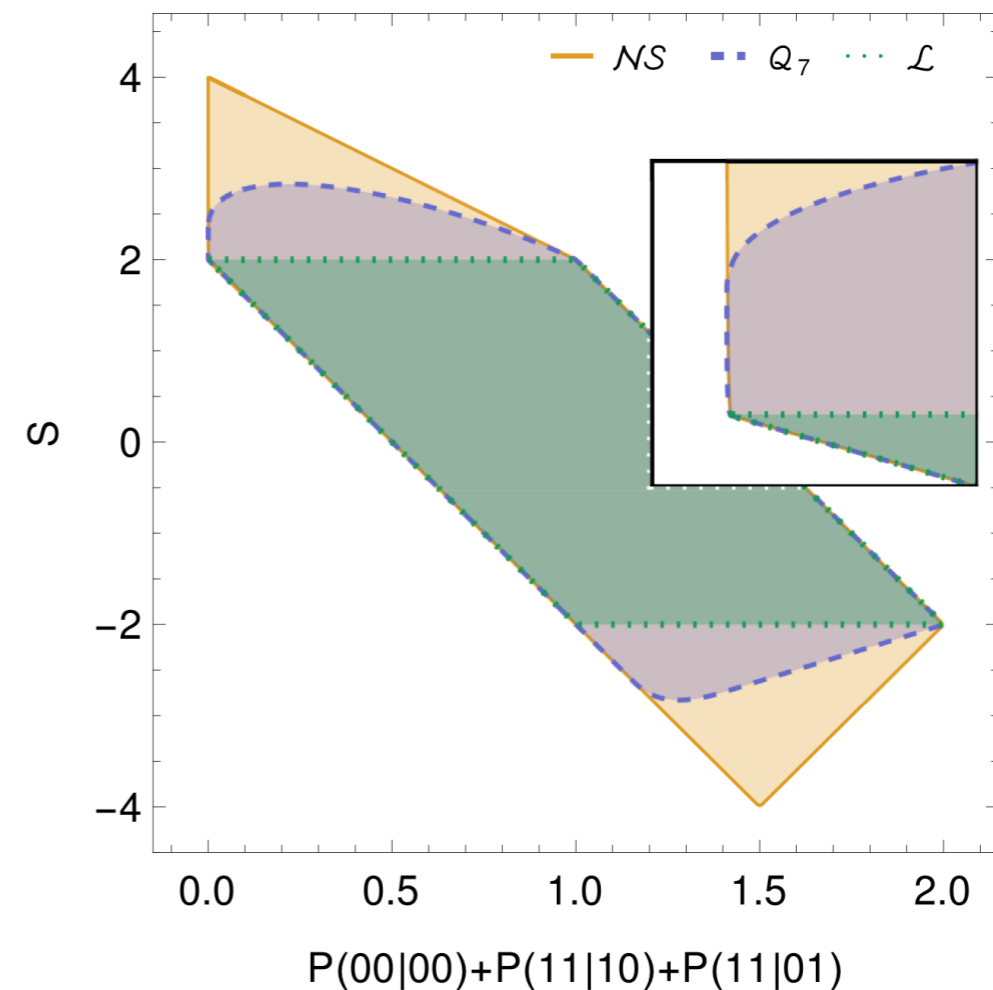
Why do we care about finite-dimensional maximally entangled states set?

- **Hardy's nonlocality argument:**

$$P(0,0 | 0,0) = 0, \quad P(1,1 | 0,1) = 0$$

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Maximally Entangled States Set

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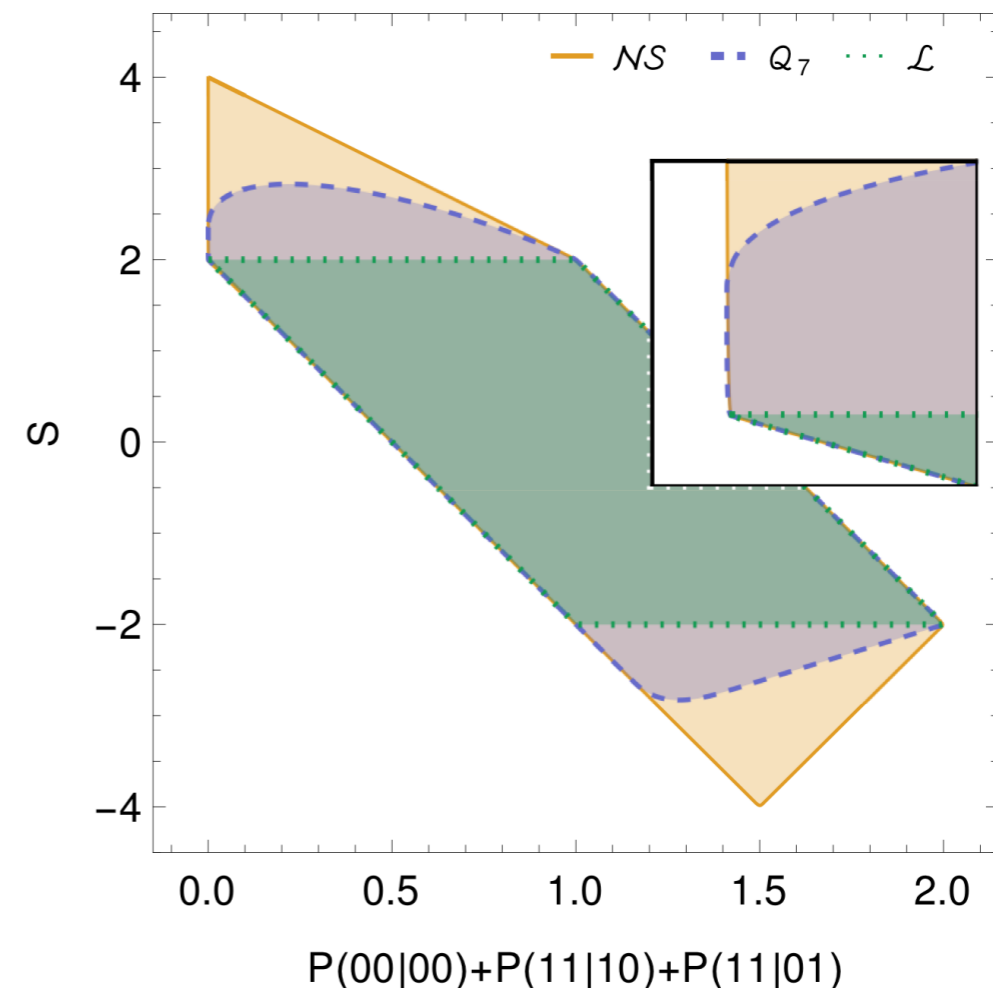
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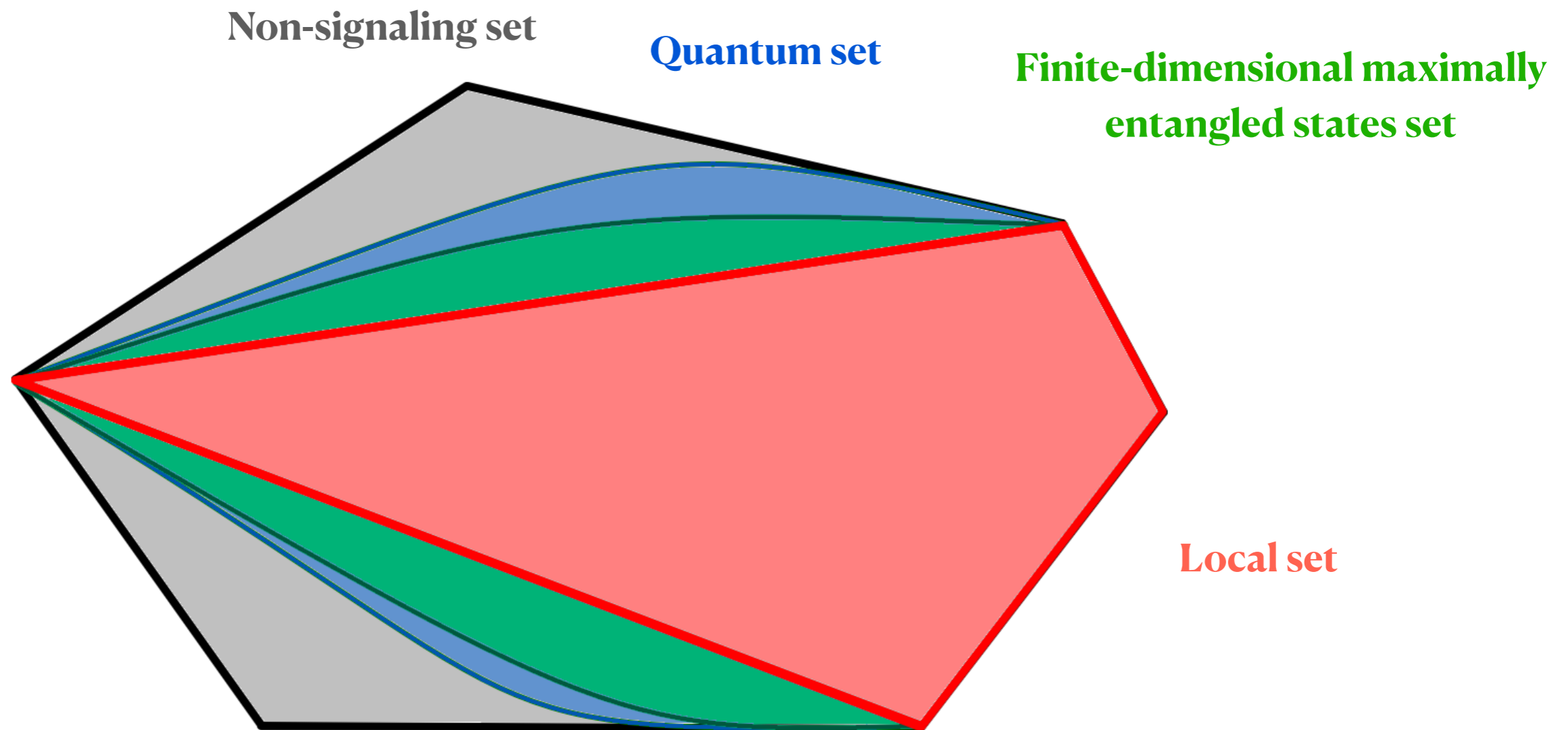
- Finite-dimensional maximally entangled states: $q = 0$



$$P_{MES}(a, b | x, y) = \text{tr}[(M_{a|x} \otimes M_{b|y}) |\Psi_d\rangle\langle\Psi_d|], \quad |\Psi_d\rangle = \frac{1}{\sqrt{d}} \sum_{i=1}^d |ii\rangle$$

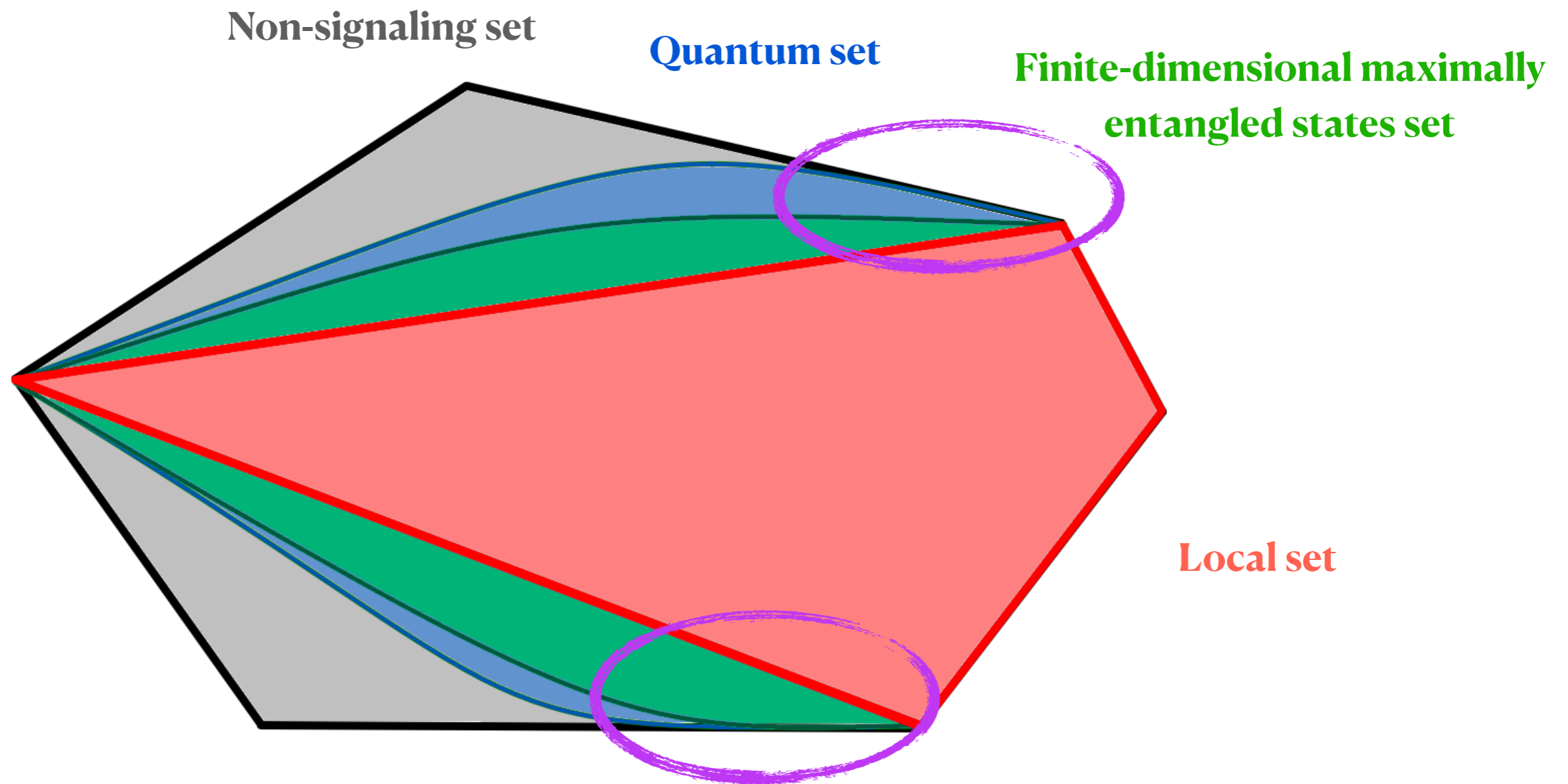
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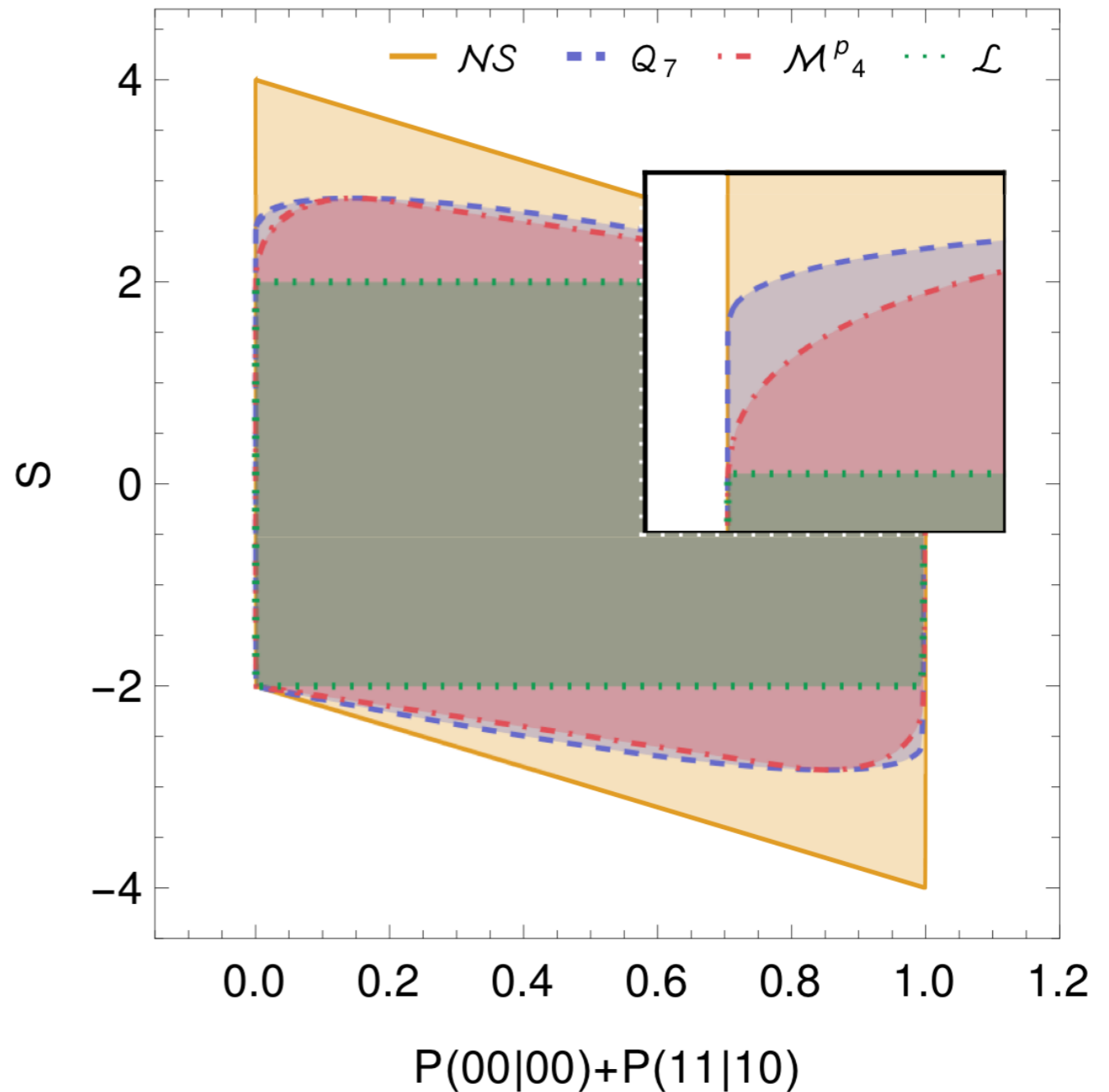
- Three zeros classes are **not feasible** for maximally entangled states set.

1.

| | | $x = 0$ | | $x = 1$ | |
|---------|---|---------|---|---------|---|
| | | 0 | 1 | 0 | 1 |
| $y = 0$ | 0 | 0 | | | |
| | 1 | | | | 0 |
| $y = 1$ | 0 | | | | |
| | 1 | | | | |

2.

| | | $x = 0$ | | $x = 1$ | |
|---------|---|---------|---|---------|---|
| | | 0 | 1 | 0 | 1 |
| $y = 0$ | 0 | 0 | | | |
| | 1 | | | | |
| $y = 1$ | 0 | | | | 0 |
| | 1 | | | | |



Maximally Entangled States Set

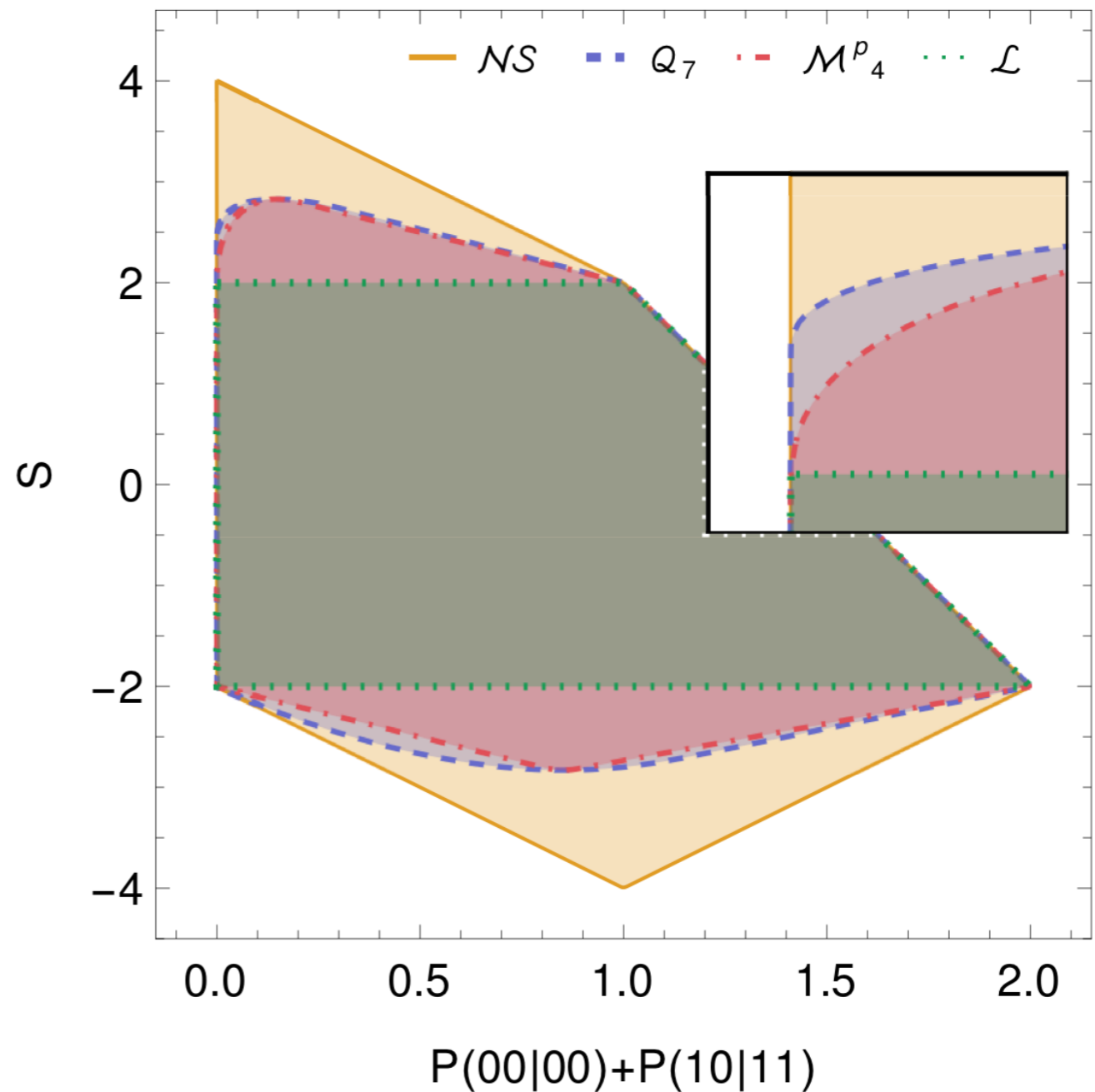
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| | 1 | | | | |
| $y = 1$ | 0 | | | | 0 |
| | 1 | | | | |



Maximally Entangled States Set

| # of zeros | Feasible | Infeasible | | | | | | | | | | | | |
|------------|--|------------|---------|---------|--|-----|-----|---------|--------|--------|---------|--------|--|--------|
| 3 | none | all | | | | | | | | | | | | |
| 2 | <table border="1"> <thead> <tr> <th></th> <th>$x = 0$</th> <th>$x = 1$</th> </tr> <tr> <th></th> <th>0 1</th> <th>0 1</th> </tr> </thead> <tbody> <tr> <th>$y = 0$</th> <td>0 1</td> <td>0 0</td> </tr> <tr> <th>$y = 1$</th> <td>0 1</td> <td></td> </tr> </tbody> </table> | | $x = 0$ | $x = 1$ | | 0 1 | 0 1 | $y = 0$ | 0 1 | 0 0 | $y = 1$ | 0 1 | | others |
| | $x = 0$ | $x = 1$ | | | | | | | | | | | | |
| | 0 1 | 0 1 | | | | | | | | | | | | |
| $y = 0$ | 0 1 | 0 0 | | | | | | | | | | | | |
| $y = 1$ | 0 1 | | | | | | | | | | | | | |
| 1 | all | none | | | | | | | | | | | | |

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Thank you for your attention!
