

Workshop on QIS and QMP, Dec 20, 2009

# Plaquette Renormalized Tensor Network States: Application to Frustrated Systems

Ying-Jer Kao

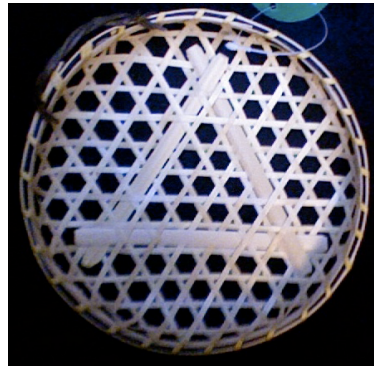
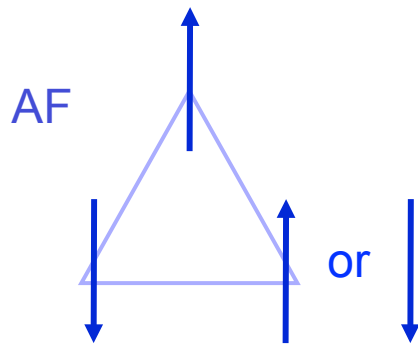
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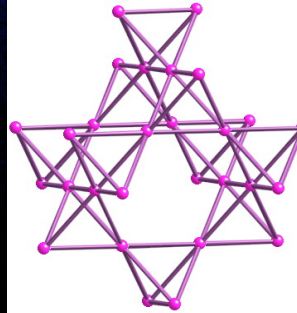
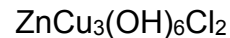
Hsin-Chih Hsiao, Ji-Feng Yu(NTU)  
Anders W. Sandvik, Ling Wang (Boston)



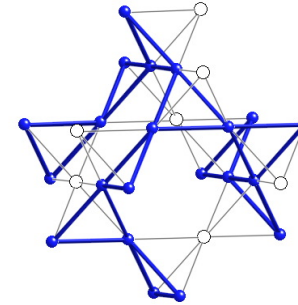
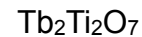
# Frustration



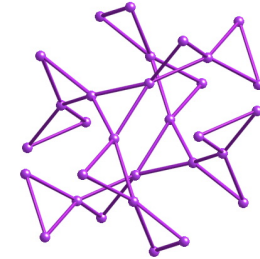
Kagome



Pyrochlore



Hyperkagome



Garnet



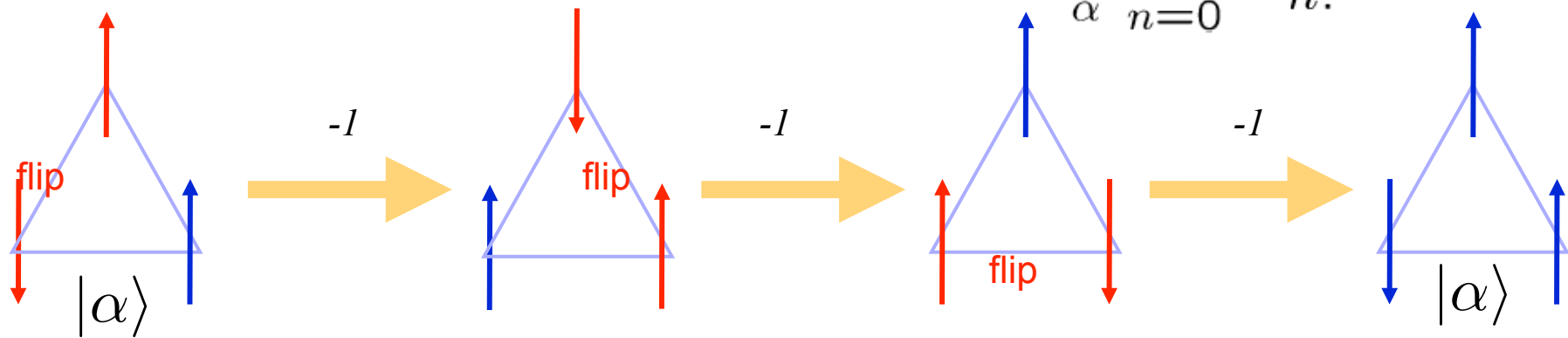
- Large number of degenerate **classical ground states**
- Emergence of novel spin-disordered ground states due to quantum fluctuations
- Hard to study numerically: **size limitation** in Exact Diagonalization, **sign problem** in QMC (also fermion), dimension limit for DMRG ( $d=1$ )



# Negative Sign Problem

$$H = \sum_{\langle ij \rangle} H_{ij} = \sum_{\langle ij \rangle} (S_i^+ S_j^- + S_i^- S_j^+)$$

$$Z = \text{Tr} [e^{-\beta \mathcal{H}}] \\ = \sum_{\alpha} \sum_{n=0}^{\infty} \frac{(-\beta)^n}{n!} \langle \alpha | \mathcal{H}^n | \alpha \rangle$$



$$p(c) = (-1)^3 \langle \alpha | H_{12} H_{23} H_{31} | \alpha \rangle < 0$$

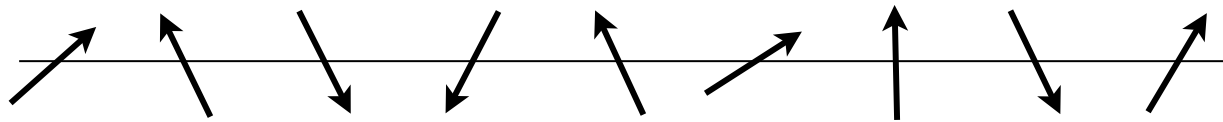
$$\langle A \rangle_{p(c)} = \frac{\langle A s \rangle_{|p(c)|}}{\langle s \rangle_{|p(c)|}}$$

- Negative matrix elements
- Fluctuations in signs: ensemble average diverges at low temperature



# Simulation of Quantum Systems

- Is it possible to classically simulate faithfully a quantum system?



- To represent a quantum state:

$$|\psi\rangle = \sum_{i_1, i_2, \dots, i_n=1}^d c_{i_1 i_2 \dots i_n} |i_1 i_2 \dots i_n\rangle$$

classical representation requires  $d^n$  complex coefficients which grows **exponentially** with  $n$

- Ground states of quantum many-body systems are usually **entangled**.



# Entanglement

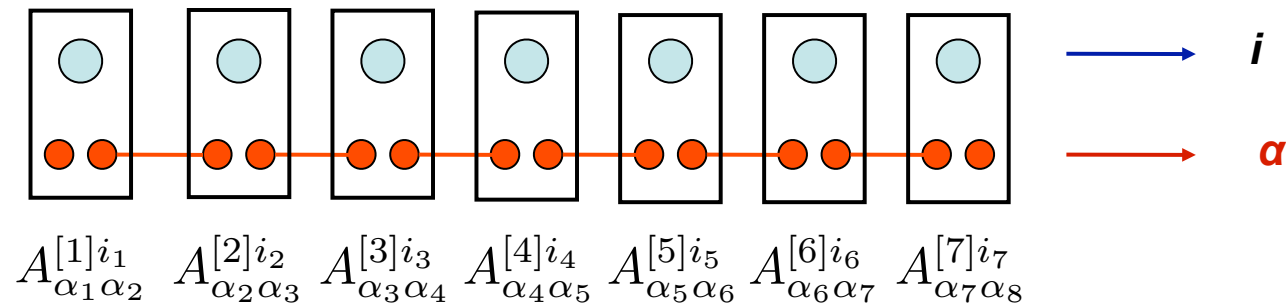
Complementary viewpoints on **entanglement**:

- Quantum information theory: a crucial resource to process and send information in novel ways
- Quantum many-body physics: entanglement gives rise to exotic phases of matter
- Numerical simulation of strongly correlated quantum systems: **source of difficulties !!**

What kind of superpositions appear in nature?  
symmetries, local interactions, little entanglement



# Entanglement: Matrix Product State



- Between each nearest-neighbor lattice site, we introduce a  $D$ -dimensional maximally entangled state:  $|\phi\rangle = \frac{1}{\sqrt{D}} \sum_{\alpha=1}^D |\alpha\alpha\rangle$
- At each lattice site there are two ends to these maximally entangled states
- Operator  $A$ : project  $D^2$  to  $d$  (AKLT GS:  $D=2$ ,  $d=3$ )

$$|\psi\rangle = \sum_{i_1, \dots, i_N=1}^d A_1(i_1) A_2(i_2) \cdots A_N(i_N) |i_1, i_2, \dots, i_N\rangle$$

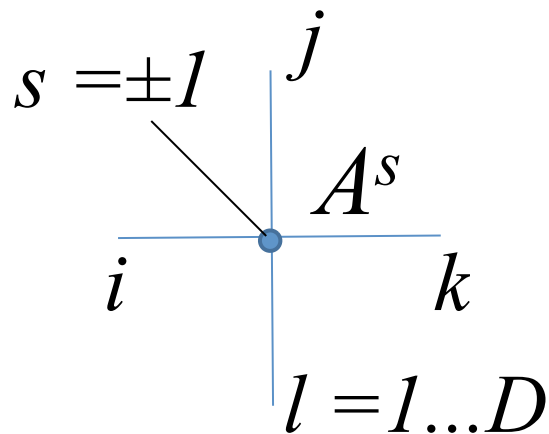
- We reexpress the  $2^N$  coefficients of in terms of about  $2D^2N$  parameters (linear in  $N$ )
- Key ingredient behind the success of DMRG



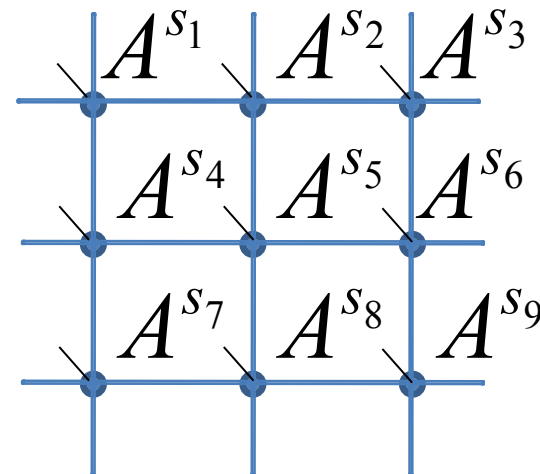
# Tensor product states

- Extension similar ideas to higher dimension: tensor product states, projected entangled paired state (PEPS)

$$|\psi\rangle = \sum_{\{s\}} \text{tTr}\{A(s_1)A(s_2)\cdots A(s_N)\} |s_1, s_2, \dots, s_N\rangle$$



$A_{ijkl}$ : rank-4 tensor



# Variational wave function

- Use tensor product state as trial wave function

$$E = \frac{\langle \psi | H | \psi \rangle}{\langle \psi | \psi \rangle} \geq E_0$$

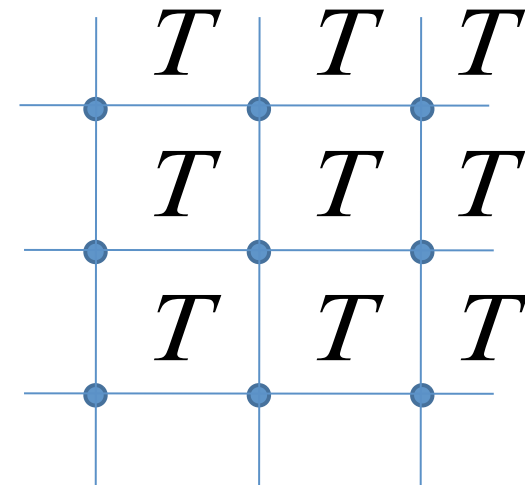
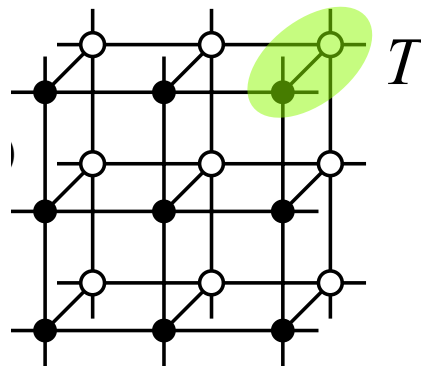
$$H = \sum_i H_i$$

$$H_i = \hat{O}_i^0 + \hat{O}_i^1 \hat{O}_j^2 + \dots$$

$$\begin{aligned} \langle \psi | \psi \rangle &= \sum_{s_1, s_2, \dots} \sum_{i, j, k, l, \dots} A_{i', j', k', l'}^{s_1*} A_{i, j, k, l}^{s_1} A_{k', m', n', o'}^{s_2*} A_{k, m, n, o}^{s_2} \dots \\ &= \text{tTr} [T \otimes T \otimes T \otimes \dots] \end{aligned}$$

- Double tensor

$$T = \sum_{s, s'} A^{s'*} \otimes A^s$$





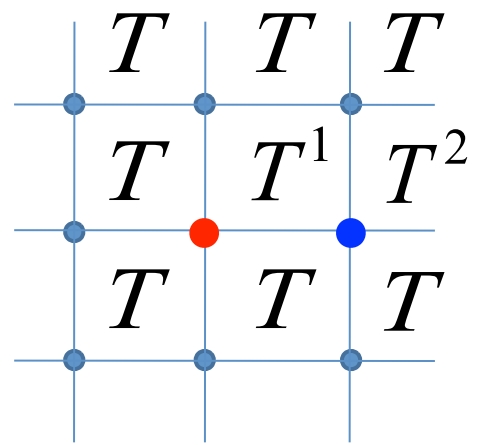
# Variational Energy

$$H = \sum_i H_i$$

$$H_i = \hat{O}_i^0 + \hat{O}_i^1 \hat{O}_j^2 + \dots$$

$$\langle \psi | H | \psi \rangle = \text{tTr} [T_i^0 \otimes T \otimes T \otimes \dots]$$

$$+ \text{tTr} [T_i^1 \otimes T_j^2 \otimes T \otimes \dots] + \dots$$



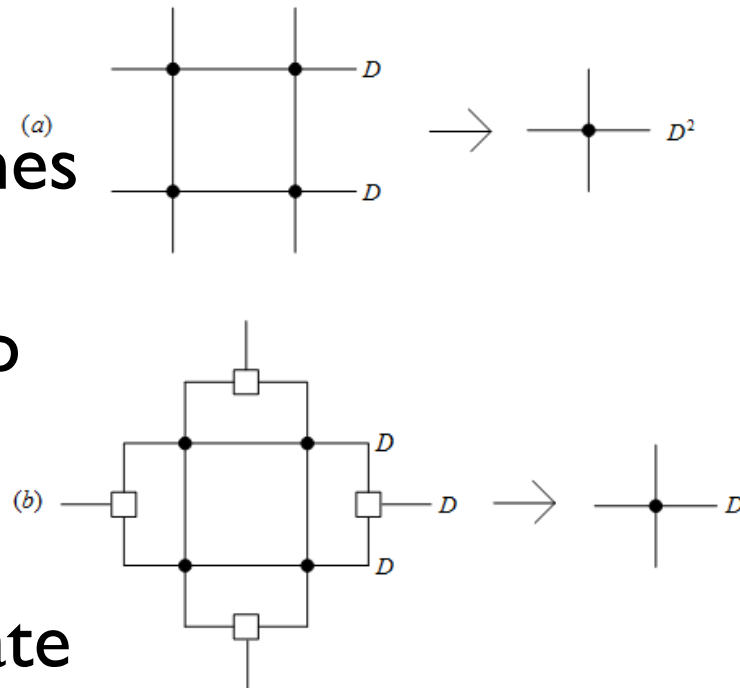
$$T^a = \sum_{s,s'} A^{s'*} \otimes A^s \langle s' | \hat{O}^a | s \rangle$$

- Computationally intensive:  $D^{N_{\text{bond}}}$
- Direct computation of contraction is impossible: approximation (RG schemes)



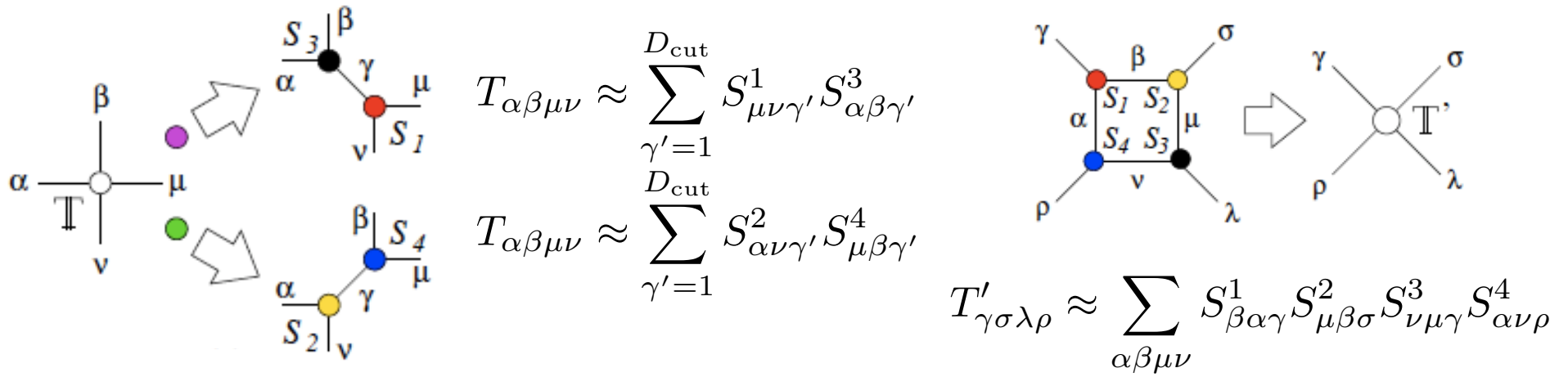
# Tensor Contraction

- Contracting the internal indices, the four-leg tensor can be viewed as a single tensor.
- External link dimension becomes  $D^2$  after one contraction; **exponential growth** as we keep contracting  $D^4, D^8, \dots$
- Computationally intensive; Impossible to store intermediate results.
- Need some RG scheme.

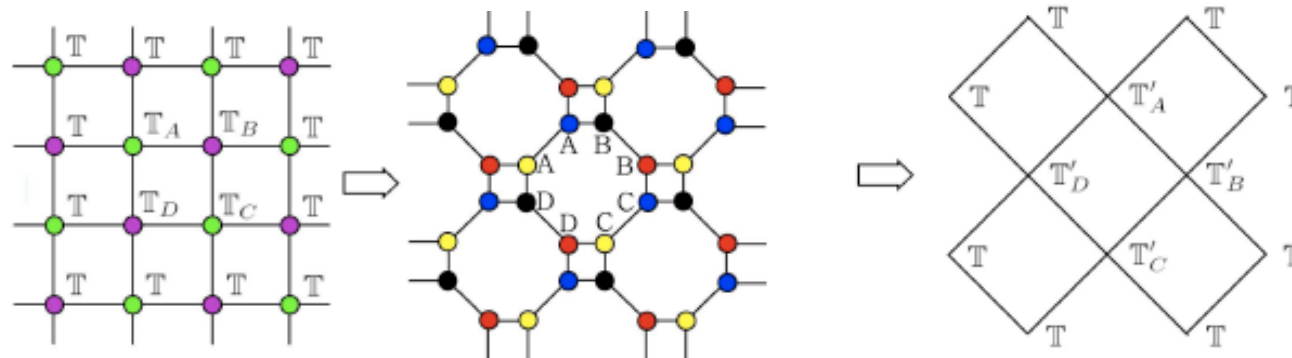


# Tensor entanglement renormalization

- Singular Value Decomposition: rank-3 tensors  $S$



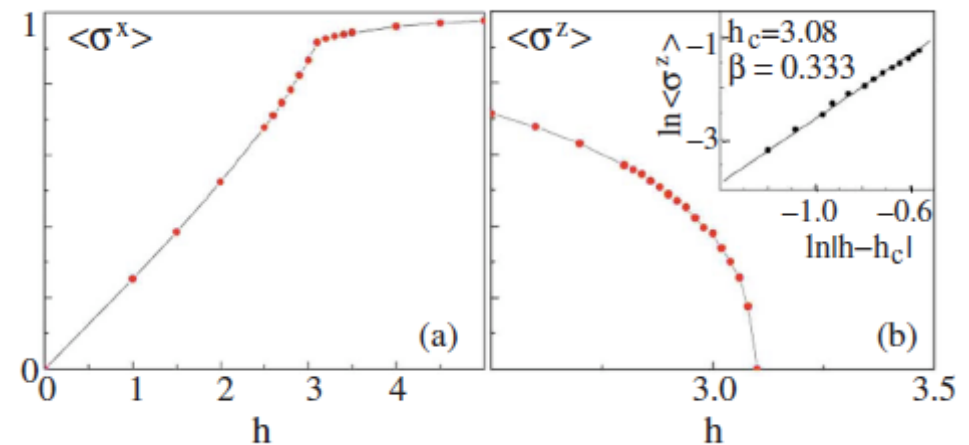
- Introduce cut-off for the bond-contraction



# Transverse ising model

$$H = - \sum_{\langle ij \rangle} \sigma_i^z \sigma_j^z - h \sum_i \sigma_i^x$$

- $D=2$ ,  $D_{\text{cut}}=18$ , non-MF results is obtained
- Method is not variational
  - ▶ Locally optimized
  - ▶ SVD truncation
- Translational invariance explicitly broken

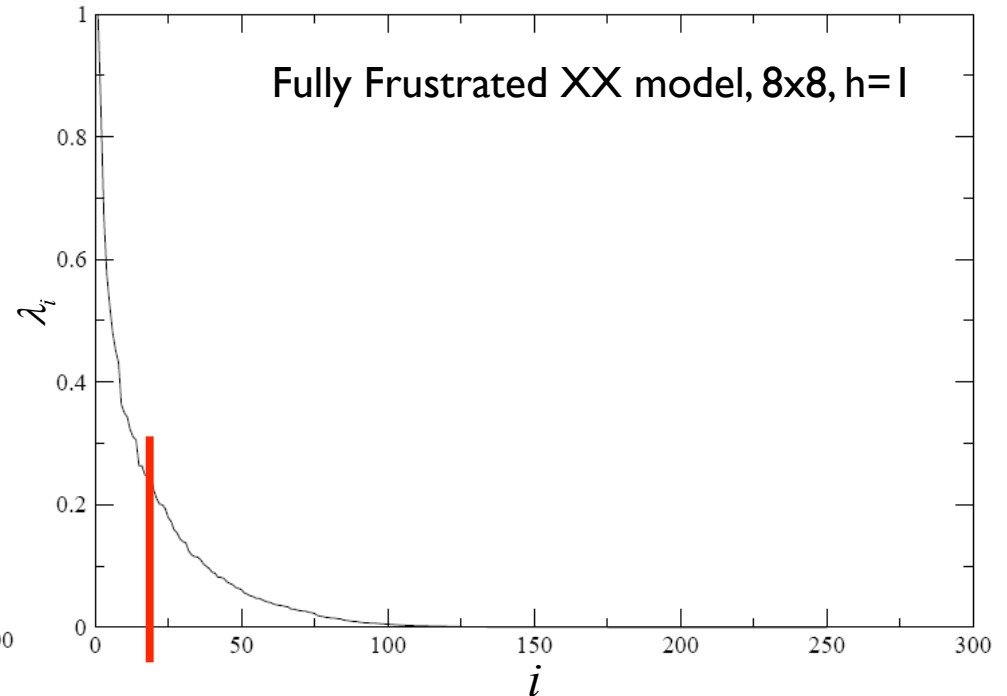
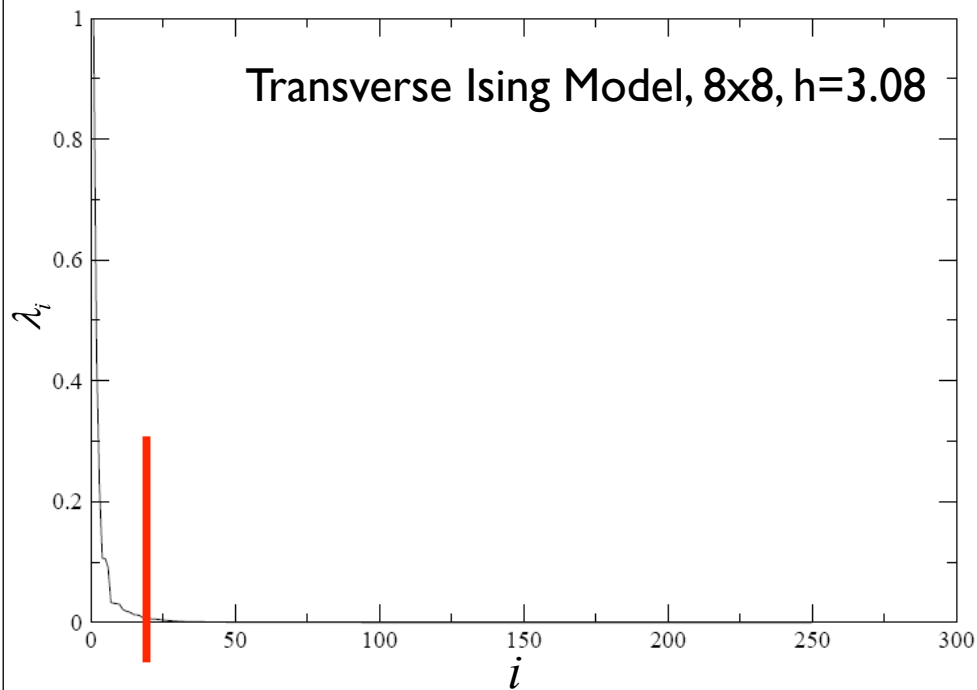


Gu, Levin, Wen, Phys. Rev. B, 78, 205116 (2008)



# Distribution of Singular Values

$$T_{\alpha\beta\mu\nu} = M_{\alpha\beta,\mu\nu} = \sum_{\gamma} U_{\alpha\beta,\gamma} \lambda_{\gamma} V_{\gamma,\mu\nu}^T \quad \lambda_1 \geq \lambda_2 \geq \lambda_3 \geq \dots$$

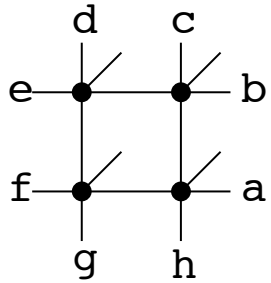


Frustrated Systems Remain Difficult

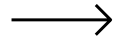


# Plaquette-Renormalization

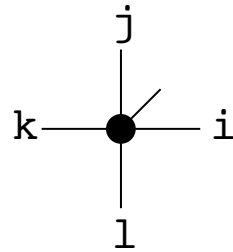
8-index tensor:  $D^8$



$a, b, \dots, g, h = 1 \dots D$

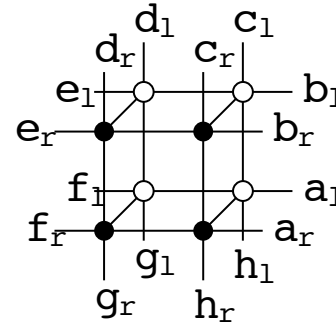


4-index tensor:  $D_{cut}^4$

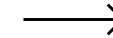


$i, j, k, l = 1 \dots D_{cut}$

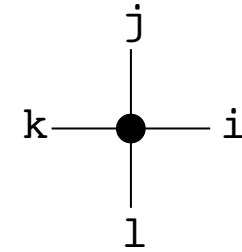
8-index dbl-tensor:  $D^{16}$



$a, b, \dots, g, h = 1 \dots D$

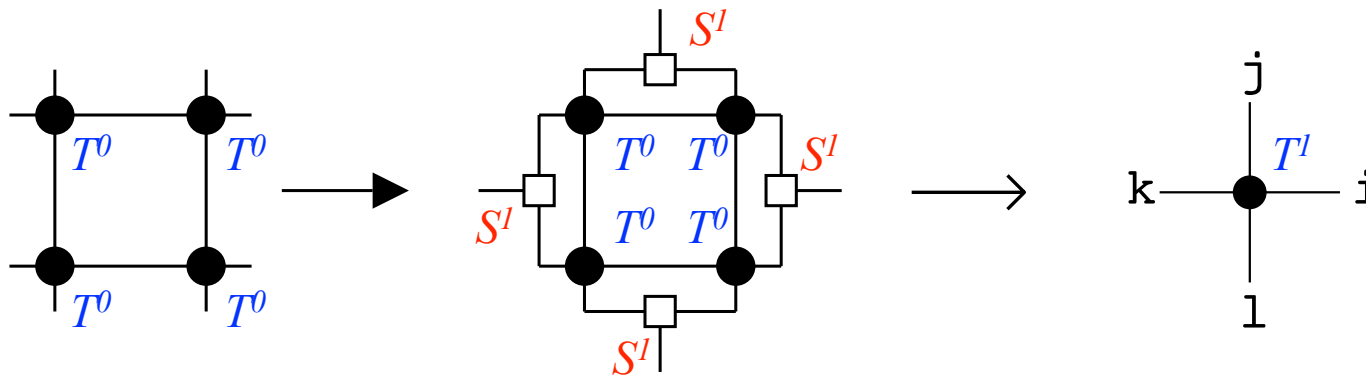


4-index dbl-tensor:  $D_{cut}^8$



$i, j, k, l = 1 \dots D_{cut}^2$

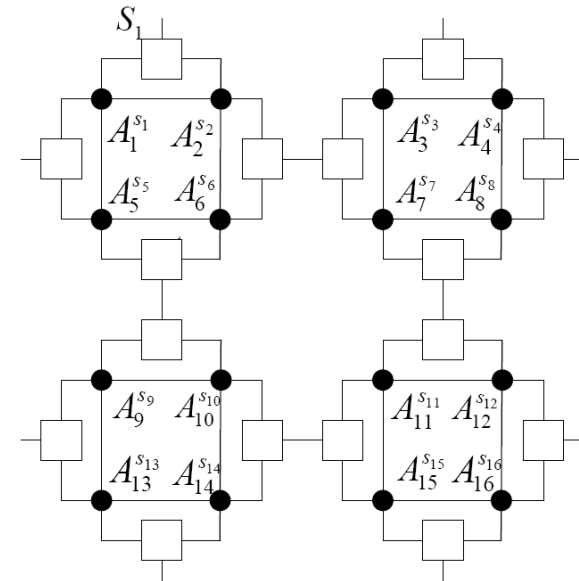
Renormalization of an 8-index plaquette tensor using auxiliary 3-index tensors  $S$ .



# Plaquette renormalized trial wave function

$$\begin{aligned} |\psi\rangle &= \sum_{\{s\}, i, j, k, l, \dots} (A_1^{s_1})_{i, j, k, l} (A_2^{s_2})_{k, m, n, o} (S_1)_{m, j, p} (S_2)_{q, p, r} \cdots |s_1 s_2 \cdots s_N\rangle \\ &= \sum_{\{s\}} \text{tTr}(A_1^{s_1} \otimes A_2^{s_2} \otimes S_1 \otimes S_2 \otimes \cdots \otimes A_N^{s_N}) |s_1 s_2 \cdots s_N\rangle \end{aligned}$$

- We treat the elements in the **A** and **S** tensors as variational parameters, and minimize the total energy.
- Principal axis method: **derivative-free**, but computationally expensive.



# Expectation values

$$H = \sum_i \hat{O}_i^0 + \sum_{\langle i,j \rangle} \hat{O}_i^1 \hat{O}_j^2 + \sum_{\langle\langle i,j \rangle\rangle} \hat{O}_i^1 \hat{O}_j^2 + \dots$$

Normalization factor:

$$\langle \psi | \psi \rangle = t \text{Tr} [T_1 \otimes T_2 \otimes R_1 \otimes \dots \otimes T_N]$$

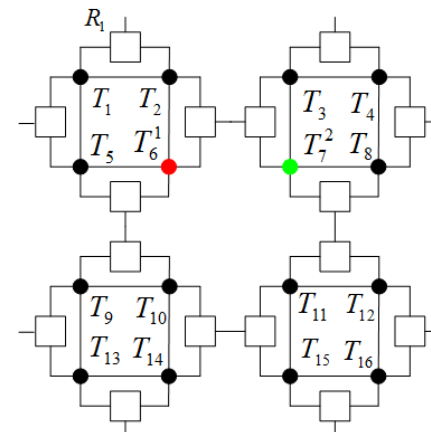
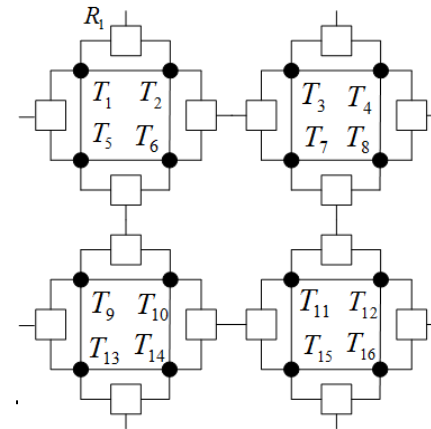
Two - body interaction :

$$\langle \psi | \hat{O}_i^1 \hat{O}_j^2 | \psi \rangle = t \text{Tr} [T_1 \otimes T_2 \otimes R_1 \otimes \dots \otimes T_i^1 \otimes T_j^2 \otimes \dots \otimes T_N]$$

$$T_j = \sum_{s_j} A_j^{s_j}{}^* \otimes A_j^{s_j}$$

$$T_j^a = \sum_{s_j, s_j'} A_j^{s_j'}{}^* \otimes A_j^{s_j} \langle s_j' | \hat{O}_j^a | s_j \rangle$$

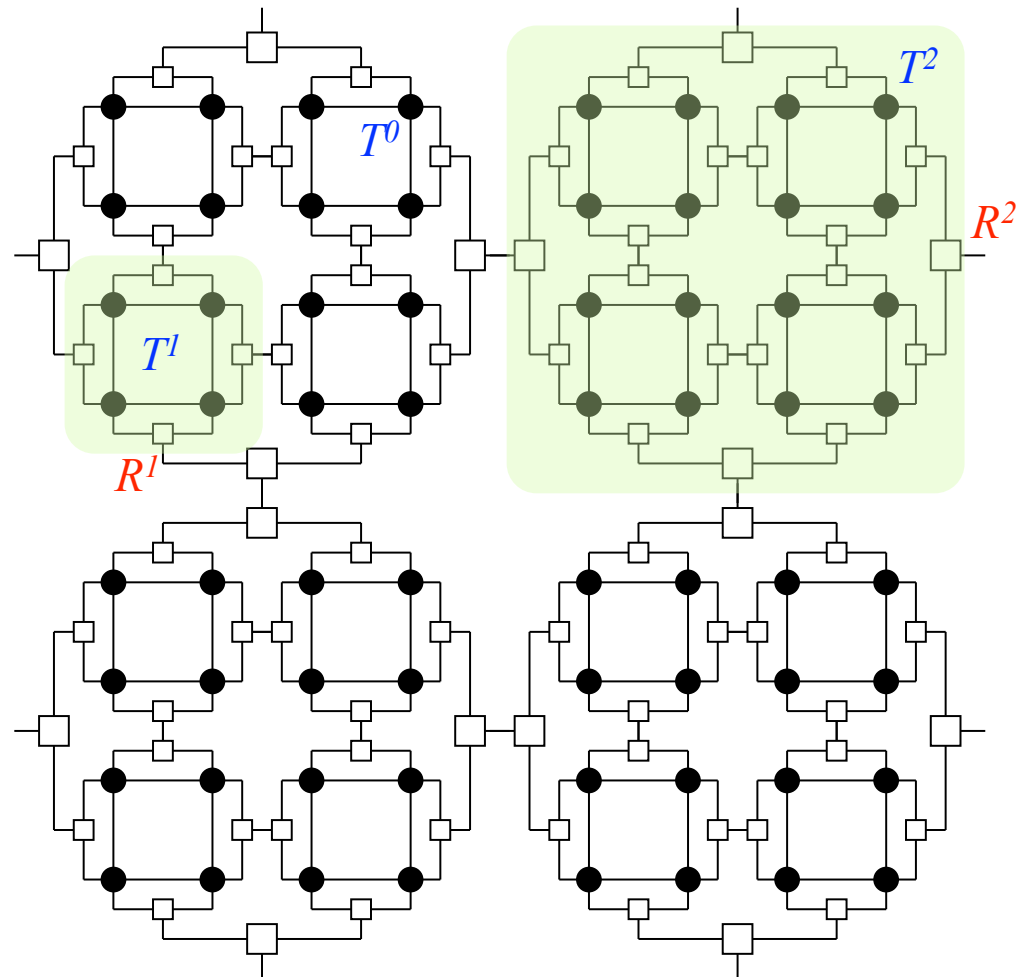
$$R_i = S_i^* \otimes S_i$$



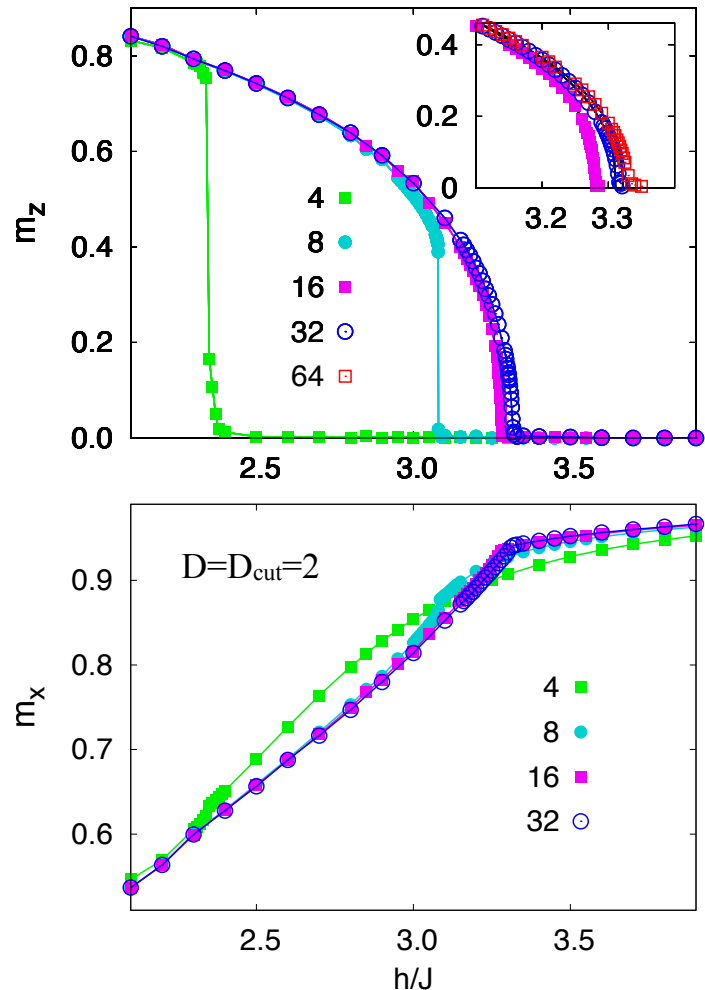


# Plaquette-Renormalization of TNS

- Effective reduced tensor network for a  $8 \times 8$  lattice
- Summing over **all unequivalent** bonds and sites
- Method is variational
- Optimize **T** and **R** globally
- Size scaling:  $L^2 \text{Log}(L)$



# Transverse Ising Model



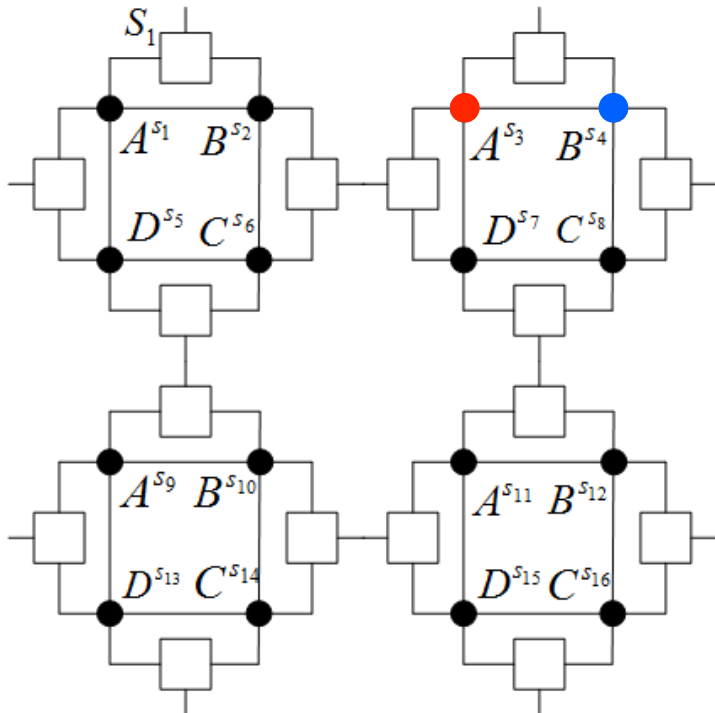
- Assume translational invariance: all initial T's are the same.
- Globally optimized **T** and **R**.
- $h_c=3.33$  (3.04, QMC)
- $m_z \sim (h-h_c)^\beta$ ,  $\beta \sim 0.40$
- $h \sim h_c$ ,  $\beta \sim 0.50$  mean-field like. (Sandvik's talk).

$L$	$h$	$D$	$E_{var}/N$	$E/N$	$\Delta_E$
4	3.0	2	-3.1978372	-3.2155081(exact)	$5.4955 \times 10^{-3}$
8	3.0	2	-3.1717845	-3.19750(QMC)	$8.0437 \times 10^{-3}$



# Transverse Ising Model

- Spins at different lattice sites inside the plaquette have different environments.
- We use different tensors inside a plaquette.



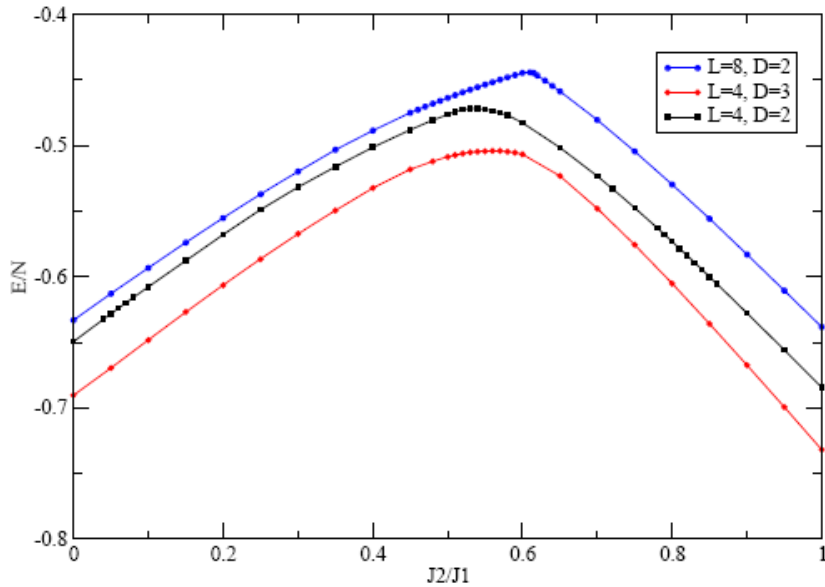
$L$	$h$	$D$	$E_{var}/N$	$E/N$	$\Delta_E$
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$L$	$h$	$D$	$E_{var}/N$	$E/N$	$\Delta_E$
4	3.0	2	-3.2044358	-3.2155081(exact)	$3.4434 \times 10^{-3}$
4	3.0	3	-3.2152333	-3.2155081(exact)	$8.546 \times 10^{-5}$

$L$	$h$	$D$	$E_{var}/N$	$E/N$	$\Delta_E$
8	3.0	2	-3.17712	-3.19750(QMC)	$6.3737 \times 10^{-3}$
8	3.044	2	-3.21404	-3.23627(QMC)	$6.869 \times 10^{-3}$



# J<sub>1</sub>-J<sub>2</sub> Heisenberg Model



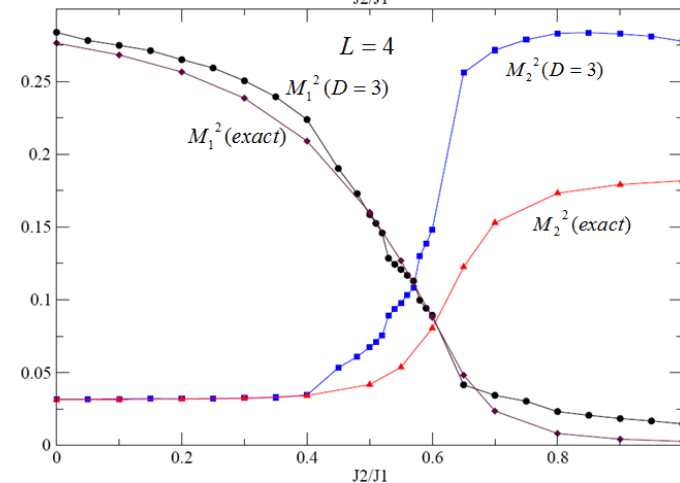
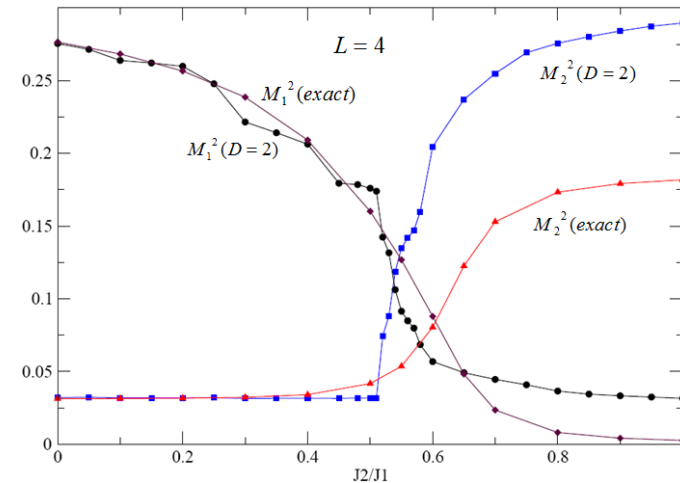
$$H = J_1 \sum_{\langle ij \rangle} \mathbf{S}_i \cdot \mathbf{S}_j + J_2 \sum_{\langle\langle ij \rangle\rangle} \mathbf{S}_i \cdot \mathbf{S}_j$$

$$M^2 = \left\langle \left( \frac{1}{N} \sum_j f(j) \vec{S}_j \right)^2 \right\rangle$$

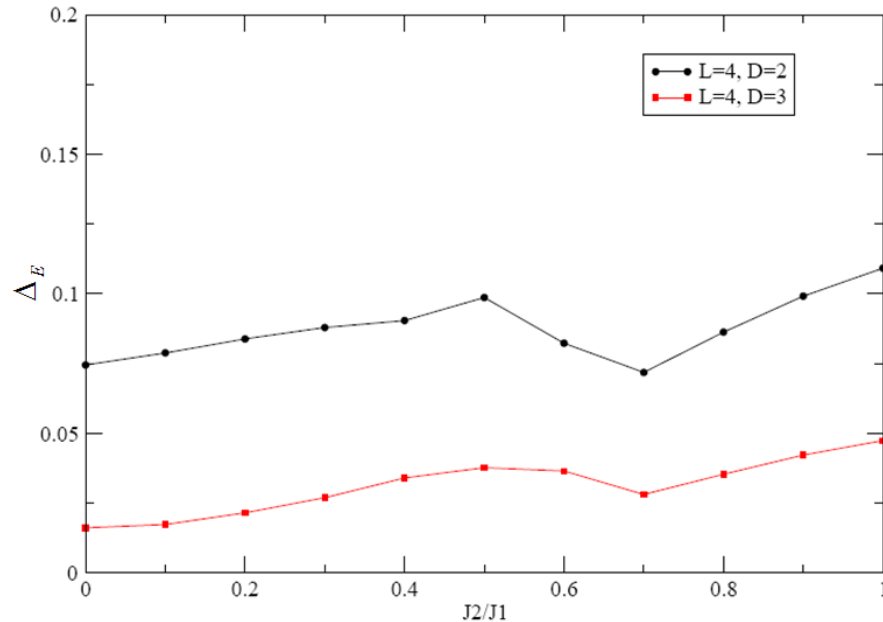
$$f(j) = \exp[i\vec{Q} \cdot \vec{R}_j], \vec{R}_j = (x_j, y_j)$$

$$M_1^2 \text{ at } \vec{Q} = (\pi, \pi)$$

$$M_2^2 \text{ at } \vec{Q} = (\pi, 0) \text{ or } \vec{Q} = (0, \pi)$$



# Error in energy



- Improvement in accuracy as  $D$  increase.
- $D$  also sets a length scale.

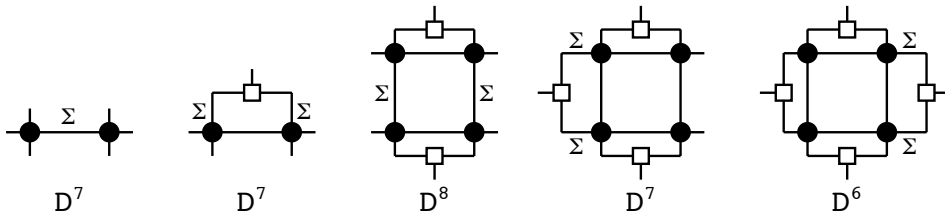
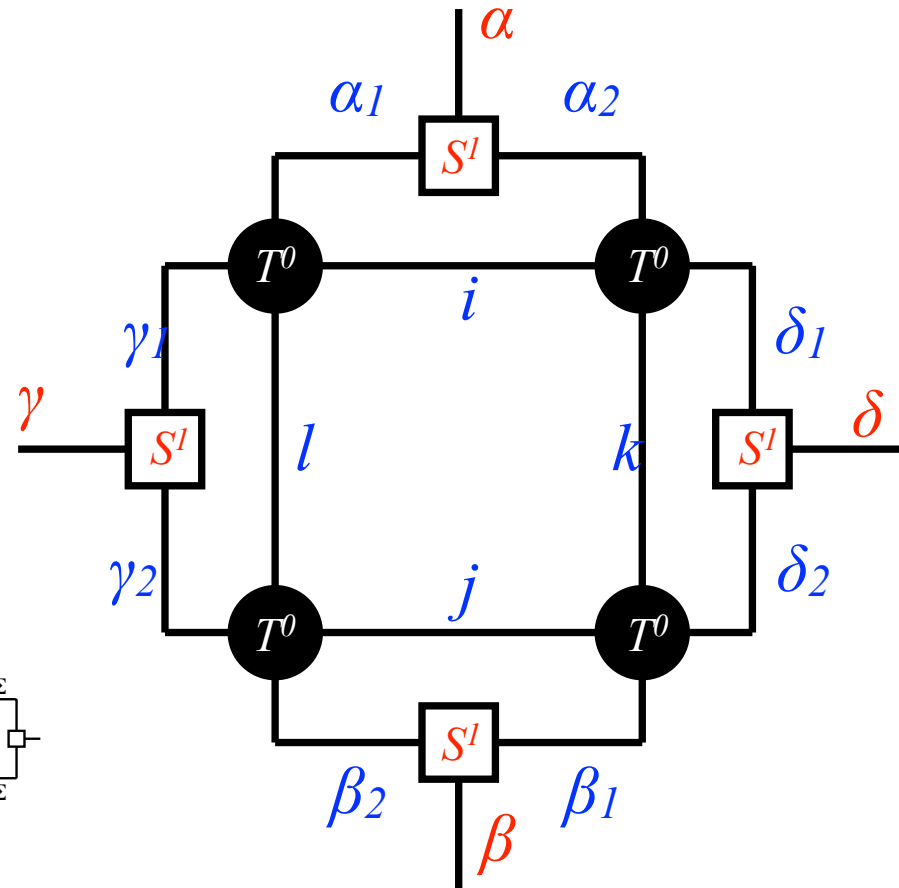
- $J_2=0$

$L$	$D$	$E_{var}/N$	$E/N$	$\Delta E$
4	2	-0.649491	-0.701781(exact)	$7.451 \times 10^{-2}$
8	2	-0.633135	-0.673487(QMC)	$5.991 \times 10^{-2}$
16	2	-0.630080	-0.669976(QMC)	$5.954 \times 10^{-2}$



# Building block: plaquette

- 12 internal sums. Maximum computational effort:  $D^8$ .
- Each free index and summation contributes  $D$ .



$$T_{\gamma\delta}^{(1),\alpha\beta} = \sum_{\alpha_1, \alpha_2, \dots, \delta_1, \delta_2, ijkl} S_{\alpha_1\alpha_2}^{(1),\alpha} S_{\beta_1\beta_2}^{(1),\beta} S_{\gamma_1\gamma_2}^{(1),\gamma} S_{\delta_1\delta_2}^{(1),\delta} T_{\gamma_2 i}^{(0),\alpha_1 l} T_{i \delta_1}^{(0),\alpha_2 j} T_{k \delta_2}^{(0),j \beta_1} T_{\gamma_1 k}^{(0),l \beta_2}$$



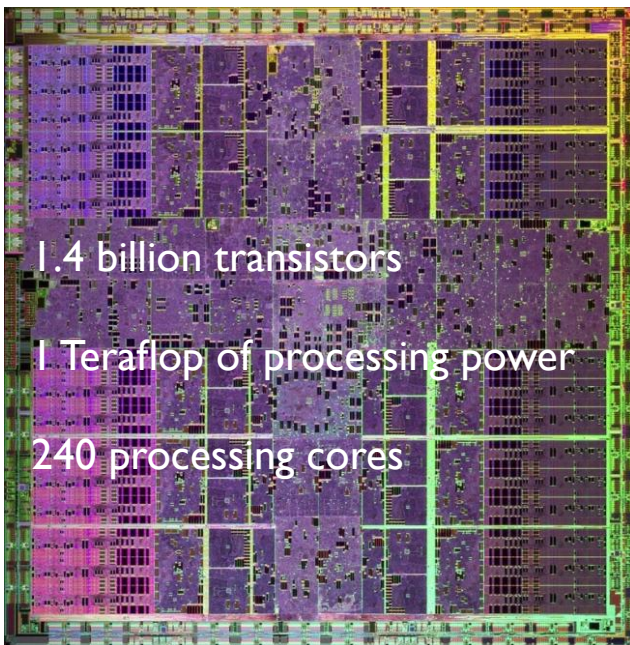
# Computational Costs

- Globally optimized **T** and **R**.
- Contraction calculation is highly parallelizable.
- IBM Blue Gene/L at BU. **D=2**, takes weeks to optimize.
- Bottleneck: plaquette internal contractions.
- Take advantage of GPU (Graphic Processing Unit).



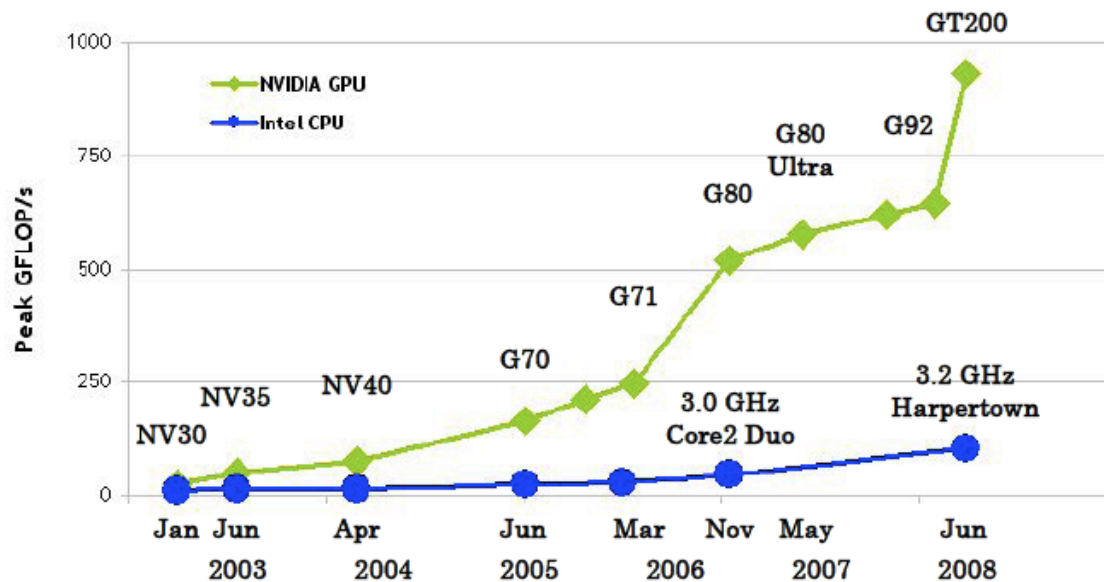
# GPU supercomputing

- The GPU is specialized for compute-intensive, massively data parallel computation



nVidia Tesla 10-Series Processor

NTU CQSE GPU cluster  
16x Tesla S1070=64 Teraflops



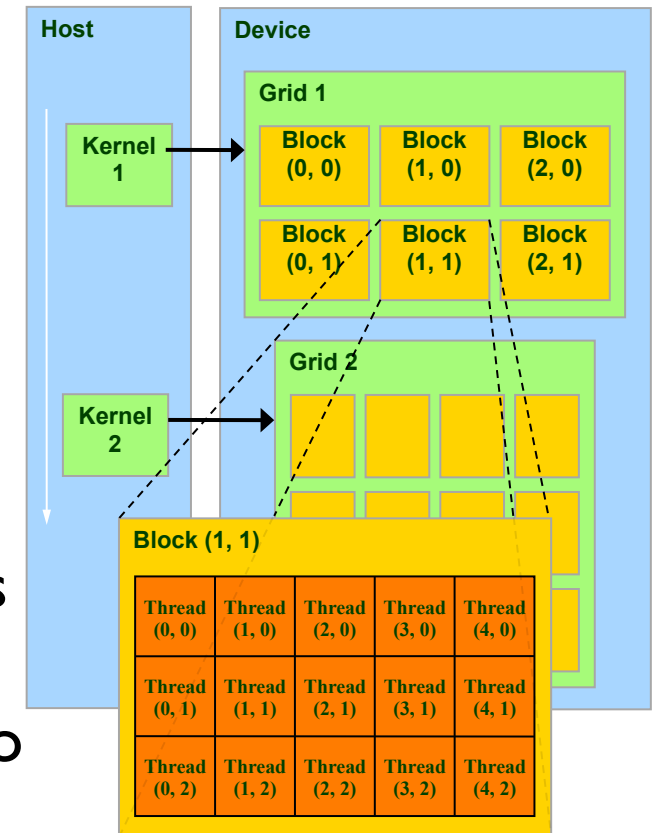
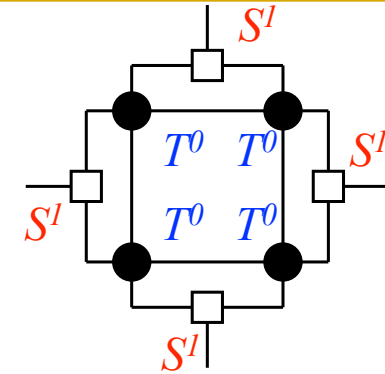
GT200 = GeForce GTX 280	G71 = GeForce 7900 GTX	NV35 = GeForce FX 5950 Ultra
G92 = GeForce 9800 GTX	G70 = GeForce 7800 GTX	NV30 = GeForce FX 5800
G80 = GeForce 8800 GTX	NV40 = GeForce 6800 Ultra	





# GPU kernel Strategy

- Inputs:  $T$  ( $D^4$ ),  $S$  ( $D^3$ ) (unchanged during contraction)
  - Load into texture memory (optimized for 2D read)
- Output:  $T'$  ( $D^4$ )
- Thread block geometry up to 3D ( $t_x, t_y, t_z$ ), grid of blocks geometry up to 2D ( $b_x, b_y$ ).
  - Reshape  $T$  into a  $D^2 \times D^2$  matrix,  $S$  into a  $D \times D^2$  matrix.
  - Use  $D^2 \times D^2$  thread blocks, each block has  $D \times D$  threads. Each block computes an element of  $T'$ . Use block indices ( $b_x, b_y$ ) to represent external indices.



NVIDIA



# Benchmark: One plaquette contraction

- CPU code: Intel Core 2 Duo E4700 2.6GHz
  - ▶ D=6, 2.1 GFLOPS
  - ▶ D=8, 3.4 GFLOPS
- GPU, Single Precision code (unoptimized):
  - ▶ D=6, 24.9 GFLOPS (GTX8800), 49.7GFLOPS (GTX280)
  - ▶ D=8, 92.2 GFLOPS (GTX280)
- 10x to 30x speedup. A factor of at least 8 performance hit for DP.
- GPU code requires **optimization**
  - ▶ Bank conflict in shared memory R/W
  - ▶ Low stream multiprocessor occupancy
  - ▶ Current scheme D bound by shared memory size
  - ▶ Global memory bandwidth hiding



# Conclusion

- Tensor network states are promising candidates to understand frustrated quantum spin systems.
- In plaquette renormalized tensor network representation, no approximations are made when contracting the effective renormalized tensor network.
- Non-MFT results even with the smallest possible non-trivial tensors and truncation ( $D = 2$ )
- Larger internal bond dimension  $D$  is necessary to get the right physics.
- GPU can potentially speed up the computationally intensive part of the calculation.
- Use Monte Carlo sampling in the future.

